

OSD : Onera Scientific Day



THE FRENCH AEROSPACE LAB



CFD Workflow : Meshing, Solving, Visualizing, ...

October 3, 2012

organization committee :

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- Ph. d'Anfray (CEA, Aristote)
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Chapitre 1

OSD Program

1.1 Introduction

Due to the increasing complexity of numerical simulations, the number of numerical components intervening in a simulation is growing. Today, it is common to run mesher, CFD solver, CSM solver, optimizer, complex post-processing and even runtime visualization together.

Managing a flexible and high-performing workflow has become a crucial topic. This seminar will cover industrial needs, Software editor answers, Research centers up-to-date techniques and future trends concerning the numerical simulation workflow.



OSD École Polytechnique october 3, 2012





1.2 Agenda, october 3, 2012, morning

8h30-9h00	Welcoming (and coffee)	
9h00-9h05	Ph. d'Anfray (Aristote) : Opening	
9h05-9h30	J.M. Le Gouez (Onera) : Introductor	'y
9h30-10h45	Session 1 (Chair : C. Benoit (ONE)	RA)
	M. Ravachol (Dassault-Aviation)	Visualization to support decision making : needs and challenges
	D. Caromel (INRIA, ActiveEon, Univ. Nice Sophia Antipolis)	CFD Workflows and Open Source CLOUD with OW2 ProActive : Renault OMD2 Use Cases
	L. Reimer (DLR)	Multidisciplinary Analysis Workflow with the FlowSimulator
10h45-11h05	Coffee break	
11h05-12h45	Session 1 (Cont.)	
	D. Snyder (CD-adapco)	STAR-CCM+ : A New Approach to Numerical Simulation
	V. Morgenthaler (ANSYS France)	Simulation Driven Product Development with ANSYS Workbench platform
	C. Hirsch (Numeca)	Components for an Integrated CFD Workflow for large scale Multidisciplinary Simulations
	C. Geuzaine (Univ. Liège)	Recent Advances in Quad Meshing
12h45-13h45	Lunch	



12h45-13h45	Lunch	
13h45-15h50	Session 2 (Chair : J.C. Weill (CEA	A)
	P. Brenner (ASTRIUM ST)	Recent developments about overlapping grids for unstructured meshes
	S. Péron, C. Benoit, P. Raud (ONERA)	Cassiopée : pre- and post-processing for CFD Python CGNS workflow
	M. Poinot (ONERA)	Numerical Simulation Components in an Open Python Environment
	S. Deck, P.E. Weiss, R. Pain (ONERA)	Some reflections on massive post-processing of large unsteady flow simulation data sets
	K. Hillewaert (Cenaero)	New challenges and opportunities created by high order discretization schemes for industrial flows
15h50-16h10	Coffee break	
16h10-18h15	Session 2 (Cont.)	
	Y. Fournier (EDF)	Evolving the Code_Saturne and NEPTUNE_CFD solver toolchains for billion-cell calculations
	V. Moureau (Coria)	Strategies for the massively parallel solving of reacting and two-phase flows with billion-cell meshes. A few casestudies with the YALES2 solver
	Y.M. Lefebvre (Intelligent Light)	CFD Workflow Improvements for Today and Tomorrow
	P. Sadlo (Univ. Stuttgart)	Advanced Techniques in Computational Flow Visualization
	P.F. Berte (ONERA)	Deploying and managing a visualization farm at Onera
18h15-18h30	M. Ravachol (Systematic) : Closin	ng

1.3 Agenda, october 3, 2012, afternoon





OSD October 3, 2012, Ph. d'Anfray (CEA, Aristote), M. Ravachol (Dassault-Aviation), T.H. Lê (ONERA)



OSD October 3, 2012, Thiên-Hiêp Lê (ONERA), Marie Tétard (Aristote)

Chapitre 2

Presentations

2.1 Opening



2.2 J.-M. Le Gouez (ONERA)

Introductory



2.2 J.-M. Le Gouez (ONERA)

CFD WORKHOWS	CFD Workflows
Nore robust workflows	More efficient and fast workflows
 kelying on generic representation models data models : CAD, mesh, discrete flow and other fields, engineering representation : unit systems, reference frames, motions, integral objective functions workflow description : solver chain, dependencies between solver dependent data, coupling frequencies (macro, standard language) ix. GEM : Generic engineering model (Esprit IV) : STEP, Express modeling language, model parser 	 Compatible with HPC : very big data models with parallel I/O management, discrete model subdivision, optimization of data transfer and manipulation between 2 or more parallel solvers (example of the CWIPI interpolation library inside OpenPalm) Providing post-processing on the fly for non storable fields, statistical processing in time and space, either by numbers or graphical
Isage for engineering studies by external consulting groups,	
CFD Workflows	
	CFD Workflows Onera Scientific Day
More remote accesses to distant and specialized resources in workflows	CFD Workflows Onera Scientific Day Overview of the state of the art
More remote accesses to distant and specialized resources in workflows Description of the processing resources available, optimization of the data model arrangement as function of the hardware architecture at hand (cloud computing from within the workflow manager ?)	CFD Workflows Onera Scientific Day Overview of the state of the art Identification of new trends and on-going projects for novel developments, Help for Onera in positioning its own strategy in between research and development, participating in enhancement / integration of productivity bricks and solvers in a visiting and promising solutions
More remote accesses to distant and specialized resources in workflows Description of the processing resources available, optimization of the data model arrangement as function of the hardware architecture at hand (cloud computing from within the workflow manager ?) Access to different levels of graphical resources : high-end workstations or clusters, office PCs	CFD Workflows Onera Scientific Day Overview of the state of the art Identification of new trends and on-going projects for novel developments, Help for Onera in positioning its own strategy in between research and development, participating in enhancement / integration of productivity bricks and solvers in existing and promising solutions
More remote accesses to distant and specialized resources in workflows Description of the processing resources available, optimization of the data model arrangement as function of the hardware architecture at hand (cloud computing from within the workflow manager ?) Access to different levels of graphical resources : high-end workstations or clusters, office PCs Need for a rich variety of software bricks, a common data model	CFD Workflows Onera Scientific Day Overview of the state of the art Identification of new trends and on-going projects for novel developments. Help for Onera in positioning its own strategy in between research and development, participating in enhancement / integration of productivity bricks and solvers in existing and promising solutions

2.3 M. Ravachol (Dassault-Aviation)

Visualization to support decision making: needs and challenges

Michel Ravachol

Dassault-Aviation

France

Abstract

The design of complex systems generates a large amount of information that needs to be understood and synthesized in order to make decisions. The challenge is to immerse the decision makers in the decision space or more accurately within the space of compromise in order to enable them to better understand what they need by providing them with immediate answers to their questions. It is necessary to do this in a collaborative mode in order to ensure that all stakeholders can measure the impact of multiple interactions and be able to trace the analysis at the system level. To efficiently manage the trade-offs between breadth and depth this methodology must be used in an iterative process. Deciding each compromise at the system level allows one to focus future efforts on smaller areas but with an increase in the depth of details. We will present how visual analytics can be used and what are the challenges ahead.





SYSTEMATIC

Visualization workshop : October 3rd 2012

SYSTEMATIC

Visualization workshop : October 3rd 2012





2.4 D. Caromel (INRIA, ActiveEon & Univ. Nice Sophia Antipolis)

CFD Workflows and Open Source CLOUD with OW2 ProActive: Renault OMD2 Use Cases

Denis Caromel

INRIA-Univ. Nice Sophia Antipolis-ActiveEon

Abstract

ProActive OW2 is an Open Source library for parallel, distributed, and concurrent computing, offering advanced HPC workflows integrated with Scheduling capacities. It also features management of heterogeneous private Clouds, with burst capacity on Data Center and Public clouds. Offering full accounting and security, ProActive handles multi-tenant Cloud, and a smooth path for application migration to the Cloud thanks to comprehensive interfaces (Graphical Studio, CLI, Java and REST, User and Admin Portals). Unique characteristics of ProActive are the capacity to manage both Virtual and Physical machines, to orchestrate native and virtualized applications.

The presentation will specifically give an overview of various methods for building and executing CFD Workflows, especially in the framework of the OMD2 project.

OMD2 is a collaborative R&D project dedicated to large scale multidisciplinary optimizations, especially in the context of the Car Manufacturing. Lead by RENAULT, the project includes the companies <u>CD-adapco</u>, <u>SIREHNA</u>, <u>ACTIVEEON</u>, and the academics INRIA, ENSM-SE, UTC, ECP, IRCCyN, ENS CACHAN, together with the DIGITEO consortium. The talk will also feature a few related Use Cases: CPU/GPU workflows, Map/Reduce applications, Load Injection and continuous integration.

We will show live demonstrations of use cases on a Scientific Grid and Cloud platform of 1200 cores, 30TB storage, and 480 CUDA Cores <u>http://proactive.inria.fr/pacagrid/pacagrid-cluster</u>

Short biography

Denis Caromel, professor at University of Nice-Sophia Antipolis, and member of the INRIA-Univ. Nice-CNRS OASIS team, is also founder and CEO of the INRIA startup ActiveEon. His research interests include parallel, concurrent, distributed, and Cloud computing.

Denis Caromel gave many invited talks on Object, Parallel and Distributed Computing around the world (Jet Propulsion Laboratory, Berkeley, Stanford, ISI, USC, Electrotechnical Laboratory Tsukuba, Sydney, Oracle-BEA EMEA, Digital System Research Center in Palo Alto, NASA Langley, IBM Tom Watson and Zurich). He acted as keynote speaker at several major conferences (MDM, DAPSYS 2008, CGW'08, Shanghai CCGrid 2009, IEEE ICCP'09, ICPADS 2009 in Hong Kong). Recently, he gave two important invited talks at Sun Microsystems HPC Consortium (Austin, Tx), and at Devoxx (gathering about 3500 persons), and an invited conference at Expo Universal 2010, Oct. 18, Shanghai, China. <u>http://www-sop.inria.fr/oasis/caromel/</u>







2.4 D. Caromel (INRIA, ActiveEon & Univ. Nice Sophia Antipolis)





2.5 L. Reimer (DLR)

Multidisciplinary Analysis Workflow with the FlowSimulator

Lars Reimer

Deutsches Zentrum für Luft- und Raumfahrt e.V. (DLR) German Aerospace Center Institute of Aerodynamics and Flow Technology | C²A²S²E

Lilienthalplatz 7 | 38108 Braunschweig | Germany

Abstract

To improve the prediction accuracy of the aerodynamic performance and safety margins of aircraft one strives for enhancing existing CFD analysis workflows towards multi-disciplinary analysis workflows, i.e. one aims at analyzing directly flow-structure coupled or even flow-structure-flight mechanics coupled problems. In such analysis, the CFD computation forms only one constituent of the whole process chain. Mostly, the codes that are used in the process chain and that are highly-specialized in solving a particular discipline go back to independent developments. In many cases their development took not into account the option for coupling with other code. As a result, the necessary communication between involved codes often is only possible via file IO. But file IO is actually to be avoided or at least minimized in targeted massively-parallel high-performance computations. Moreover, most of conventionally designed process chains characterized by direct data exchange between process chain constituents are inflexible and lack expandability.

In order to remedy the situation described before, the FlowSimulator framework was developed in a joint project of Airbus, Cassidian, ONERA, DLR, universities and others. FlowSimulator aims to form a unique interface and environment for the assembly and the massively-parallel execution of multi-disciplinary process chains. According to the concept of FlowSimulator the mono-disciplinary codes involved in the process chain do not exchange data with each other, but efficiently in-memory with the FlowSimulator data manager. By doing so, individual simulation codes of the process chain can easily be replaced by others, for instance a structured flow solver by an unstructured one or vice versa. The FlowSimulator data manager as C++ core component of the FlowSimulator framework provides data containers for the parallel storage of mesh objects and the ability to execute operations on these mesh objects in parallel, such as mesh import/export from/into various data format, mesh partitioning, mesh transformation, mesh deformation, mesh extractions, mesh-to-mesh interpolation, etc. In the same way, data containers exist with corresponding functionality for geometry objects which are relevant for mesh generation and shape optimization.

Users can easily access the functionality provided by the FlowSimulator data manager as well as FlowSimulator-interfaced applications on a Python script level. This way the user can script complex parallely executable process chains that cover a complete multi-disciplinary analyis workflow comprising CFD and CSM mesh generation, the actual simulation in combination with in-situ visualization, and postprocessing actions.

The talk shows the general concept of the FlowSimulator framework, points out essential elements of the FlowSimulator from DLR's point of view which have particular relevance for multidisciplinary applications, e.g. for flow-structure coupling, and highlights features of the FlowSimulator in a number of sample cases and industrially relevant use cases. FlowSimulator developments the DLR is currently working on and plans to work on in the future are outlined.

2.5 L. Reimer (DLR)





2.5 L. Reimer (DLR)





2.5 L. Reimer (DLR)





2.6 D. Snyder (CD-adapco)

Abstract: Onera Scientific Day 2012

STAR-CCM+: A New Approach to Numerical Simulation Deryl Snyder, Ph.D. CD-adapco

If asked for the basic definition of CFD, the most common response will likely be something similar to: numerical methods and algorithms to solve problems involving fluid flow. From an industrial standpoint, however, CFD is more than that. It is a tool to design and/or analyze components or systems that have some aspect related to fluid flow. There is a key difference between the two definitions. The first is essentially referring only to the CFD solver. The second incorporates the entire CFD process, from the input geometry definition through the final desired data extracted from the numerical solution. This is the definition that is important to keep in mind when discussing CFD workflow. To that end, I will present the integrated CAD-to-solution workflow developed within STAR-CCM+, the flagship general-purpose, high-end physics, CFD-focused CAE tool from CD-adapco.



Figure 1. STAR-CCM+ integrated workflow; from native CAD geometry through post-processed solution.

Today, one of the greatest challenges facing the aerospace industry is remaining at the forefront of innovation while coping with reduced budgets, increased performance requirements, and intense competition. CFD, along with other computer-aided simulation tools in various disciplines, is critical in successfully facing this challenge. Not surprisingly, CFD analysis trends seen throughout the industry include increased physics and geometric complexity, coupled with shortened schedules. In addition, there is a desire to utilize CFD earlier in the design process in order to achieve a greater impact on the final design. To do so, the process needs to be fast, repeatable, and automated. Currently, on the order of 65-80% of the engineer's time spent on CFD analysis is in the pre-processing stage, so obviously this is an area where time-reducing capabilities in the workflow can have large returns. These factors are at the heart of the design of the STAR-CCM+ workflow.





Key components to the workflow are highlighted below. These will be discussed in detail in the final paper and presentation.

- A single software program for the entire CFD analysis process. This is the primary differentiator of the STAR-CCM+ workflow, and goes beyond building a single user interface for multiple, but individual, software components. By integrating all components into a single program, an efficient pipeline is created, where geometry, mesh, solution, and post-processing are all "twoway" coupled, allowing greater flexibility and giving the engineer greater insight into the results.
- 2. Handling of CAD geometry. Dealing directly with CAD tools and CAD files is necessary to efficiently cope with design modifications expected at the early stages of the development process. Several approaches are available, including integration directly into CAD tools, directly importing native CAD file formats, and construction of CAD geometry directly within the CFD program. In all cases, the ability to parameterize the geometry is important.
- Geometry preparation. In this part of the workflow, the CAD geometry, which is often of poor quality, is converted into a closed volume ready for meshing. Approaches for doing so include surface wrapping – which automatically de-features, closes gaps, and determines leakage paths – or surface repair tools.
- 4. *Mesh generation.* For industrial applications, the use of unstructured meshes has proven to be the method of choice, and continues to gain popularity. Many studies (published and unpublished) have shown that properly-built unstructured meshes can produce results of the same quality as structured meshes, but at a greatly reduced mesh generation cost. Advanced

meshing algorithms that employ general polyhedral cells are used to produce quality meshes on complex geometries.

- 5. *Physics solution*. In addition to robust and accurate numerics, advanced algorithms for solution initialization and convergence steering allow the engineer to be more hands-off during the solution phase.
- 6. *Post-processing.* Real-time post processing, even on large computing clusters.

Other aspects of the workflow that will be discussed:

- 1. *Client-server architecture.* This software approach allows interaction with the program during any stage of the analysis on remote computers, including large computing clusters. In addition, this allows multiple users to connect to the same simulation simultaneously, resulting in a truly collaborative procedure.
- 2. *Automation.* The complete CAD-to-solution process is automated using a unified macro in order to improve efficiency and hardware utilization, as well as incorporate best practices into the solution process.



2.6 D. Snyder (CD-adapco)




2.6 D. Snyder (CD-adapco)



2.7 V. Morgenthaler (ANSYS France)

Abstract: Onera Scientific Day October 3, 2012

Simulation Driven Product Development with ANSYS Workbench platform V. Morgenthaler ANSYS France

In developing new products, organizations face complex and sometimes competing pressures like never before. It has to be affordable for customers, priced to turn a profit, and must work as promised. The challenges don't stop there: Product lifecycles are shrinking, global competition is increasing and customer expectations are higher than ever.

As products grow more complicated, the engineering challenges become harder to solve. And the methods and tools used to develop and test yesterday's products may no longer be applicable today.

Few product systems are affected by just one physical force. In the real world, products undergo a wide range of thermal, mechanical, electromagnetic and fluidic forces. Consequently, any system-level assessment must include multiphysics considerations to accurately predict performance.

This implies that the CFD workflow should be made effective and efficient for CFD simulations but also to perform multiphysic and multi-scale product design simulations.



The ANSYS Workbench platform is the framework upon which the industry's broadest and deepest suite of advanced engineering simulation technology is built. An innovative project schematic view ties together the entire simulation process, guiding the user through even complex multiphysics analyses. With bi-directional CAD connectivity, powerful highly-automated meshing, a project-level update mechanism, pervasive parameter management and integrated optimization tools the ANSYS Workbench platform delivers unprecedented productivity, enabling Simulation Driven Product Development.



Outline of Schematic E2: Design of Experiments					Table of Schematic E2: Design of Experiments (Central Composite Design : Auto Defined)				
	A	В	С			А	В	С	D
1		Enabled	Quick Help		1	Name 💄	P3 - length_heatsink 💌	P10 - fluid_velocity (m s^-1) 💌	P2 - avg(Moving1.Torque)
2	🗉 🦩 Design of Experiments		0		2	1	1	0.5	7
3	Input Parameters				3	2	0.9	0.5	4
4	🗉 🥪 Geometry (A1)				4	3	1.1	0.5	1
5	P3 - length_heatsink	V			5	4	1	0.45	4
6	Fluid Flow (FLUENT) (C1)				6	5	1	0.55	1
7	P10 - fluid_velocity	V			7	6	0.9	0.45	4
8	 Output Parameters 				8	7	1.1	0.45	7
9	Gather Maxwell 3D Design (B1)				9	8	0.9	0.55	1
10	P2 - avg(Moving1.Torque)				10	9	1.1	0.55	9
11	🗉 🚾 Static Structural (D1)								
12	P6 - Total Deformation Maximum								
13	Fluid Flow (FLUENT) (C1)								
14	P7 - avg_temp_stator								
15	P8 - avg_temp_rotor								
16	P9 - avg_temp_fluid								
17	Charts								
18	✓ ☆ Parameters Parallel								
19	Design Points vs Parameter								

This presentation will first introduce the concept of ANSYS Workbench platform, then detail the CFD workflow with several key features and finally demonstrate how the CFD workflow fuel and fit into multiphysic, multiscale Simulation Driven Product Development.







2.8 C. Hirsch (Numeca) – presentation cancelled –



<u>ONERA Scientific Day</u> <u>CFD Workflow: Meshing, Solving, Visualizing ...</u>

Components for an Integrated CFD Workflow for large scale Multidisciplinary Simulations

Charles Hirsch Prof. Em. Vrije Universiteit Brussel President, NUMECA Int.

ABSTRACT

The current evolution in the aeronautical field towards high-fidelity simulations, including multi-physics, calls for a new approach of the complete CFD-multi-physics analysis and subsequent optimization chain.

High-fidelity simulations imply indeed a higher level of description of geometrical features, leading to very large meshes; to more accurate physics, such as required by broadband noise estimations, or fluid-structure couplings for aero-elastic stability. This leads to problem settings with large grids and large CPU times, even on large-scale parallel computers. In addition, pre-processing of large grids or post-processing of terabytes of data, such as resulting from large scale LES simulations, pose new challenges to the simulation chain.

A main objective of computer aided engineering (CAE) and virtual prototyping (VP), associated to multidisciplinary optimization, is the drastic reduction of the turnaround time needed for a given simulation. This is essential, since any design has to be achieved within a fixed, often quite restricted time framework and with a shorter turnaround time, more trials can investigated in the design space, increasing hereby the likelihood of coming up with a better final design.

This objective covers all aspects of the CFD Workflow: automatic high quality mesh generation, including CAD cleaning; very fast solvers; multiphysics analysis and optimization; highly efficient post-processing for large data sets.

Several of these components will be presented.



Example of high-fidelity grid generation with Hexpress/HybridTM

2.9 C. Geuzaine (Univ. Liège)

Abstract: Onera Scientific Day 2012

Recent Advances in Quad Meshing

C. Geuzaine Université de Liège, Belgium

J.-F. Remacle, E. Marchandise Université Catholique de Louvain, Belgium

There exist essentially two approaches to automatically generate quadrilateral finite element meshes. With *direct methods*, quadrilaterals are constructed at once, using either advancing front techniques [1] or regular grid-based methods (quadtrees) [2]. *Indirect methods*, on the other hand, rely on an initial triangular mesh and apply merging techniques to recombine the triangles of the initial mesh into quadrangles [3, 4]. Other more sophisticated indirect methods use a mix of advancing front and recombination [5].

In this talk we will report on our recent efforts [6, 7] to design an indirect quad meshing algorithm that can produce high-quality quadrangular meshes, with speed and robustess that approach those of classical triangulation algorithms. The resulting algorithm is readily available for testing in the open source mesh generator Gmsh [8].

The talk will focus on the following elements:

- Reparametrization of surfaces and construction of cross fields [9, 10];
- Generation of triangular meshes in the L^{∞} norm, suitable for recombination into quads [7];
- Recombination of triangular meshes into fully quadrangular meshes using graph-theoretical approaches [6].



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2.9 C. Geuzaine (Univ. Liège)



Presentations







2.9 C. Geuzaine (Univ. Liège)



51

Presentations



52



Presentations



2.10 P. Brenner (ASTRIUM ST) -1-

Recent developments about overlapping grids for unstructured meshes

P. Brenner¹

ASTRIUM ST - 66, route de Verneuil - 78133 Les Mureaux - France

ABSTRACT

Overlapping grid techniques are very attractive for the simulation of flows around bodies in relative motion. Nevertheless for supersonic flows where strong shocks are expected, conventional CHIMERA methods quickly become ineffective since they are based on interpolation techniques between meshes. It is the reason why we have developed intersection algorithms: one grid is embedded in the other by calculating the exact geometric intersection at the border of the embedded grid. In our method ^[4], some cells are fully covered and are therefore excluded from the computation, others are fully uncovered and the remaining class consists of cells that are partially covered and that are connected to the overlapping grid through the intersection surface. The use of a general unstructured finite volume solver (i.e. that can work on any kind of cells) finally allows ensuring a transparent transfer of information between meshes: that simply acts to compute the numerical fluxes on the intersection surface which becomes in fact a simple interface between several cells of a same composite grid.

So, two very important ingredients are needed for the correct working of the code: a technique for calculating efficiently a geometric intersection between several grids and an unstructured solver which is robust and accurate on all kinds of meshes. Very recently, we improved these two components of our software:

• We have generalized the calculation of intersection with an arbitrary number of nested levels (a grid can be overlapped by several other grids which themselves overlap one another) whereas before, each grid could overlap only one other grid... We also optimized the algorithm to reduce CPU consumption to "the minimum".

• We have implemented into the aerodynamic solver an algorithm to obtain an arbitrary order of accuracy. This technique relies on a compact numerical scheme (i.e. that uses only the direct neighborhood of each cell control) and works on the primitive variables which ensures a great robustness for the simulation of high enthalpy flows when upwind ^[2] fluxes are used.

These two major developments in the code are based on two simple ideas:

• For the generalization of intersections, it suffices to decompose a multiple intersection in a sum (or a difference) of simple intersections. Therefore, if one ^[1] already knows how to calculate a simple intersection, the determination of multiple intersections is only to make the algorithm recursive.

• Regarding the aerodynamic solver, it is based on the MUSCL method ^[3]: accuracy depends on the order of the reconstruction and thus on the estimation of the multiple derivatives of the variables to be reconstructed. To determine these derivatives, the basic idea is that a second derivative is just the derivative of a first derivative... Therefore only the direct neighbors are required but the process becomes iterative. Moreover, an original method based on the concept of the K-Exact reconstructions ^[5] was developed to make consistent these different derivatives for the conservative variables ^[6]. Finally, an adaptation of the algorithm allows the use of primitive variables without loss of precision which ensures a high robustness for high-enthalpy flow simulation. At the moment only the third order of accuracy has been implemented but the method is fully universal. Ongoing studies will enable us to determine the required order of accuracy to implement efficiently VLES models.

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2.10 P. Brenner (ASTRIUM ST)





2.10 P. Brenner (ASTRIUM ST)



2.11 S. Péron, C. Benoit, P. Raud (ONERA)

Abstract proposed to the ONERA Scientific Day, 3rd October 2012

Cassiopée: pre- and post-processing for CFD python/CGNS workflow

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Due to the increasing complexity of numerical simulations, the number of numerical components intervening in a simulation is growing. Today, it is common to run CFD, CSM, Optimizer,... together. To achieve this goal, the industry paradigm was up to now directed by the concept of chaining numerical simulations, where the output of each code was reintroduced in the following code, generally after home-brewed routines of data transformation. Nevertheless, with the application diversifications and the number of problems now submitted to numerical analysis, the concept of a fixed chain becomes very restrictive. To be able to adapt the numerical component relies on a single data model, which is modified by a numerical component that outputs a fully compatible data model. ONERA, through the work of M. Poinot [8], chooses CGNS [1] as data model and Python to carry the workflow. The standard CGNS data model is represented in Python [3] and each numerical function is interfaced to Python. Cassiopée (for CFD Advanced Set of Services In an Open Python EnvironmEnt) [2] has then been developped to provide pre- and post-processing functions in this Python/CGNS environment. Its range of application is:

- + Meshing and remeshing:
 - surface mesh generation by orthogonal walk [4],
 - extrusion and transfinite interpolation methods for volume mesh generation,
 - unstructured octree mesh generation and derivation to off-body Cartesian mesh generation [7],
 - collar grid mesh generation for intersecting grids [5],
 - remeshing: splitting, merging, coarsening, refining, densifying a mesh,
 - unstructured octree and structured Cartesian mesh adaptation[7].
- + Multiblock and overset grid assembly:
 - Automatic computation of abutting (1-to-1 and 1-to-n) connectivity between structured blocks,
 - Chimera hole-cutting: blanking of cells lying inside bodies and overlap optimization [6],
 - Computation of Chimera connectivity (interpolation coefficients and donors).
- + CFD solution post-processing:
 - Signed distance field computation,
 - Computation of aerodynamics variables (pressure, Mach number,...), gradient of a given field, curl of a vector, taking into account the abutting connectivity,
 - Slices, isoline and isosurface extraction, taking into account the Chimera nature of points (blanked, interpolated, computed),
 - High-order interpolation from a solution defined on a mesh to another mesh, taking into account the Chimera nature of points.

In our talk, we will illustrate our approach on two examples. The first example concerns the grid assembly for arbitrary intersecting bodies, with automatic grid generation of overset grids at body junction. In the second example, we will present a workflow consisting of generating and adapting an octree mesh periodically according to the solution of a CFD solver.

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2.12 M. Poinot (ONERA)

OSD 2012 - CFD Workflow: Meshing, Solving, Visualizing ...



Numerical Simulation Components in Open Python Environment

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NSCOPE is an Onera self-funded project which aims at defining and spreading software technology for numerical simulation interoperability. NSCOPE takes existing technologies and tries to define simple rules to make software component interface compliant to Open Systems requirements.

Multi-physics simulations

The CFD dept. of Onera has/had to integrate the elsA CFD solver[1] and its pre/post tools in many proprietary or third party frameworks (FSDM/Airbus, Canelle/SAFRAN, GANESH/Eurocopter, Salome/EDF-CEA, MpCCI/Fraunhofer, OpenPALM/Cerfacs...). These frameworks are used for home-defined data-flow processes or sometimes for actual process-based workflow. Most of them are MPI-based and have a low-level system view of the application rather than an high level (data model, algorithm). All these integration experiences helped us to learn how to insulate/isolate our software components from dedicated technologies or even algorithms (for example time or space interpolation methods, when possible...).

Open System

The use of a proprietary integration framework is a strong requirement in large companie, the overall system is then well-defined for both applications and underlaying computer facilities. We cannot subsitute the proprietary environment with ours or any other industrial, third-party or open source environment. At the same time we want to reduce development and maintenance cost, as well as learning curve for new scientists and engineer for whom the software is not the main concern.

Thanks the world wide web, most engineers can now quickly and efficiently learn new software technologies, including applications, middleware, libraries or even algorithms (for example in the context of parallel computations). The selection of widely used techs helps to find accurate documentations and examples, and as a side effect also helps to find new engineers with required skills as well as new software with required interfaces.

Rather than producing 'yet another framework', the amount of integration experience we have with elsA and its tools lead us to a non-intrusive approach of the software component interface.

NSCOPE

The project has three themes: the **software engineering**, the **component repository** and the **application assembly**. The project tasks are expert meetings and guide/documentation editing. The actual result is a set of recommandations with many code examples. The top requirement is all deliverable can be implemented and used on any platform without any dependancy on a proprietary item.

 Software engineering deals with component environment and life cycle, such as software distribution to support for components, how to document, how to test, how to manage binary release for proprietary software, how to integrate in a framework using stubs OSD 2012 - CFD Workflow: Meshing, Solving, Visualizing ...

instead of actual component, how to detext and define dependencies with other components, how to release a patch...

- Component repository is a set of component skelettons or templates, with examples of use of specific techs such as how to make a component from an existing Fortran code + Cython/Numpy[7][8], or how to create an asynchroneous server that exchanges CGNS/Python[3][6] trees between a cluster and a remote server, how to get data in memory to monitor application in run-time, how to load/save partial and shared data using HDF5[4][9], how to integrate the component in specific proprietary frameworks...
- Application assembly deals with high level application concerns such as how to define a CGNS data model for time dependant simulations with time or space interpolation, how to distribute parts of data amongst components, how to manage errors/failures with many components, how to select a correct component depending on application criteria such as large/small memory, large/small/no disk usage, how to manage simulation with more than 10Gb of data generated per iteration.... This theme also has a research topic on interface definition assembly proof[2][5], the goal is to simulate an off-line integration to check interfaces and algorithm before (or at the same time) the actual development.

Status

NSCOPE is a five years project involving eight departements in Onera, the first year is 2012 and the main deliverable is a roadmap defining and priorizing processes and technologies to document. We eventually plan to open some NSCOPE meeting to recognized experts in CFD workflows, including DLR, Cenaero, Cerfacs, AIRBUS, SAFRAN, Eurocopter... in 2013/2014.

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2.12 M. Poinot (ONERA)

What is CGNS/Python ? A Python mapping of CGNS data model Component life cycle vs workbench life cycle Can be used for run-time interoperability as well as archival Bet on the CGNS/SIDS data model • Maintenance cost is lower • Large common part Specific part uses only non-proprietary standards Requires a profile ► Use the file at the right time All workflow is in memory Read the generated mesh, continue with per-processor sub-tree Compute, post and view in memory non-ONERA maintenance and ONERA maintenance and support - Archive at the end Use HDF5 - True de facto standard for files, large community elsA box box Onera Open Source contribution ► Large set of CGNS/Python modules and tools into pyCGNS http://pycgns.sourceforge.net CGNS/HDF5 light and thread safe implementation http://chlone.sourceforge.net Python modules CGNS Python/numpy/HDF5 ONERA OPE-PRS-003/9/12 **NSCOPE deliverables** 4 ► 4Q12 - Topics identification ► 1Q13 - Second circle creation ► 2Q13 - Onera Scientific Day

ONERA

- ► 4Q13 Technology selection, Distribution
- ► 1Q14 Component model definition with formalism
- ► ASAP User guides, patterns, tutorials

Non-intrusive approach



A common data model & implementation



2.13 S. Deck, P.E. Weiss, R. Pain (ONERA)

Onera Scientific Day 2012.

Some Reflections on massive post-processing of large unsteady flow simulation datasets

S. Deck, P.E. Weiss, R. Pain Onera-The French Aerospace Lab, F-92190, Meudon, France

The computational power has dramatically increased over the last decades. As a first consequence, the development of advanced modelling approaches (LES, RANS/LES) has received increasing attention among turbulence modelling specialists, CFD code developers and industrial CFD engineers. As an example, hybrid methods that couple the solution of the Reynolds Averaged Navier-Stokes (RANS) equations in equilibrium regions with Large Eddy Simulation (LES) in non-equilibrium regions of the flow are acquiring increasing prominence among the CFD community.

A second consequence of this upsurge in computational power is the rapid growth in the size of subsequent data sets, with unsteady 50-100 million point grids simulations now being conducted with increasing regularity. As the need for higher accuracy simulations has risen, the computational fluid dynamics (CFD) community has in turn put emphasis on assessing the quality of the results and now focuses a great deal of its effort on validation of advanced methods (see figure 1).

This presentation describes why improving the way the data from unsteady computations of turbulent flows are post-processed is needed. Some important issues like the spectral analysis of short duration data, the comparison of two data sets of different duration (e.g. simulations and experiment) will be discussed and illustrated on the basis of a high Reynolds axisymmetric separating/reattaching flow [2].

These issues lead to further remarks on the need for CFD research scientists to gather an improved knowledge of their available hardware. Indeed, when large data sets are involved, one has not only to assess the physical meaning of the chosen analysis but also its feasibility in term of IT equipment. The CPU cost of a post-processing technique on a large amount of data can have an order of magnitude equivalent to the computational resources required to simulate a configuration and generate the related unsteady data. Thus, the relationship between the performance of the hardware (e.g. storage media) and the manipulation of large scale matrices is also discussed.



Figure 1: Levels of validation of unsteady simulation techniques (from [1])

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Presentations


2.13 S. Deck, P.E. Weiss, R. Pain (ONERA)





2.14 K. Hillewaert

(Cenaero)

New challenges and opportunities created by high order discretization schemes for industrial flows

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Onera Scientific Day – October 3, 2012

The simulation of turbulent flows by Direct Numerical Simulation (DNS) and Large-Eddy Simulation (LES) approaches requires extremely low numerical dispersion and dissipation errors. Recently finite element (FEM)like high-order methods such as the discontinuous Galerkin method (DGM) [1, 2, 3], the spectral difference method (SDM) [4, 5] and the spectral element method (SEM) [6, 7] have been applied to such computations. The main motivation is that these methods bridge the gap between the high accuracy – deemed mandatory for adequate resolution of the turbulent structures – of academic solvers and the geometric flexibility of industrial solvers. Next to very interesting dispersion and dissipation properties, DGM offers a simple way of checking grid resolution. Finally excellent serial and parallel computational efficiencies are obtained.

The aforementioned advantages potentially make DGM a powerful tool for high fidelity simulation of turbulent flows in complex geometry. The talk will discuss recent developments performed at Cenaero and related to this new technology. Sample applications will be presented.

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Figure 1: DNS of a low pressure turbine blade at $R_e = 85000$: spanwise component of the vorticity at the periodic boundary and skin friction on the blade surface.

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2.14 K. Hillewaert





2.15 Y. Fournier (EDF)

Evolving the Code_Saturne and NEPTUNE_CFD solver toolchains for billion-cell calculations

Y. Fournier

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EDF has been developing the *Code_Saturne* CFD solver since 1997, and co-developing the NEPTUNE_CFD solver, which shares much of the same architecture, since the early 2000's. These codes, though not ancient, have seen changes in the dominant computer architectures, from vector machines to clusters to a mix of clusters and supercomputers from the IBM Blue Gene or Cray XT/XE series.

As these codes are intended for often complex industrial studies, they must meet the competing goals of being relatively easy to set up, to reduce the risk of user error, while allowing very fine-grained control, for complex situations. This is ensured by providing both a graphical user interface for the base setup and a wide array of user subroutines for finer grained setup. Also, some mesh preprocessing tools are provided, such as mesh joining, and their use must also be as simple as possible. For better evolution, we allow for major revisions (every 2 years or so) to break the user data setup, but functionality must not be lost.

As users are not expected to be computer science or parallelism specialists, we have strived to make the toolchain as transparent as possible relative to HPC aspects, using the same scripts from a laptop to a supercomputer. This has required parallelizing a growing portion of the toolchain, especially pre and post-processing aspects.

Both codes are routinely used for meshes approaching 200 million cells, and *Code_Saturne* has already been tested up to 3.2 billion cells.

To reduce the volume of data produced, users may already extract end postprocess partial data, and in the near future, we expect to add co-visualization or in-situ visualization possibilities, so as to reduce the volume of data that must be both output and archived.

In this talk, we will briefly explain how our tools have evolved, and focus on current and future evolutions to ease the usage of larger and larger datasets.



2.15 Y. Fournier (EDF)









2.15 Y. Fournier (EDF)



2.16 V. Moureau (Coria)

ONERA Scientific Day 2012

Strategies for the massively parallel solving of reacting and two-phase flows with billion-cell meshes. A few case studies with the YALES2 solver

Vincent MOUREAU

CORIA - CNRS UMR6614, INSA et Université de Rouen http://www.coria-cfd.fr/index.php/User:Moureauv

The steady increase of computational resources in super-computing centers is a strong driving mechanism for Large-Eddy Simulation (LES) and Direct-Numerical Simulation (DNS) of turbulent flows. In these approaches, that are based on the solving of the 3D unsteady Navier-Stokes equations, the range of resolved scales and the CPU cost are directly related to the mesh resolution and the accuracy of the numerical schemes. However, the solving of the Navier-Stokes equations with several thousand CPUs and billion-cell meshes is challenging, especially when dealing with flows at low-Mach number. In this case, an elliptic linear system with several billion degrees of freedom needs to be inverted.



This presentation will focus on numerical strategies for the solving of turbulent reactive and two-phase flows on massively parallel machines. These strategies are implemented in a low-Mach number code named YALES2, which is collaboratively developed by CORIA and several other labs. In the recent years, this solver has been ported on various French and European platforms including the Curie machine at CEA in the framework of the 2nd call of the PRACE project. Thanks to its high-performance linear solvers and its fully distributed mesh management, YALES2 has been applied in a large range of turbulent flows with billion-cell meshes ranging from premixed turbulent flames in complex aeronautical burners to primary atomization of liquid fuel. During the summer, the code was used to perform highly-resolved LES of turbulent heat transfers on a turbine blade with tetrahedral-based meshes counting up to 143 billion elements.

2.16 V. Moureau (Coria)





2.16 V. Moureau (Coria)





2.16 V. Moureau (Coria)



Conclusions & Perspectives Billion-cell calculations are feasible on the current machines Their pre- and post-processing are still difficult Some remaining challenges and some potential solutions Large-scale feature extraction: high-order implicit filters Mesh generation: local mesh refinement, mesh skewness smoothing

Efficiency of multi-physics simulations: dynamic load balancing .

• A 2020 target ?



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2.17 Y.M. Lefebvre (Intelligent Light)

CFD Workflow Improvements for Today and Tomorrow

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Volume rendering of vorticity magnitude for a temporal mixing layer.

This presentation describes various efforts conducted in recent years by Intelligent Light in the field of CFD workflows. These projects took two forms:

- Workflow improvement and data management capabilities in our commercial post-processor FieldView. We will describe in this section recent successes achieved by Intelligent Light's Services Department in implementing and combining these methods for high-end industrial users, which led to significant improvements in average CFD results processing time and overall throughput, with the same hardware infrastructure.
- Research projects, conducted by Intelligent Light's Applied Research Group (ARG), together with some of the most advanced CFD research teams in the world. This part will focus on the "Intelligent In-Situ Feature Detection, Tracking and Visualization for Turbulent Flow Simulations" (IFDT) project ^[1] resulting in a new prototype visualization and CFD data analysis software system for flow feature data tracking and extraction. This prototype system can explore, detect,

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track and analyze flow features predicted by large scale unsteady CFD simulations. The feature extractor method executes In-Situ with a flow solver via a Python Interface Framework, to avoid the overhead of saving data to file. The Volume Rendering capability (see image above) was developed in a prototype version of **FieldView**, and will soon be available in an upcoming production release.

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2.18 P. Sadlo (Univ. Stuttgart)

Advanced Techniques in Computational Flow Visualization

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Abstract

Today's CFD workflows typically focus on the meshing and solving stages. As a consequence, the visualization stage cannot catch up with the complexity and variety of the simulation results. On the one hand this slows down research and development in the application domains and the CFD workflow itself, on the other hand it can prevent important discoveries and insights.

Over the last two decades, research in computational visualization has emerged into a competitive discipline at the interface between scientific computing and computer graphics. Its ultimate goal "seeing the unseen" has been pursued in many application domains and in particular in CFD where straightforward depiction is often insufficient. We will exemplify the potential of advanced flow visualization techniques to analyze vortical flow, to reveal the structure of transport in timedependent vector fields, and to accurately visualize CFD results given in higher-order representation. However, while computational flow visualization is a success story in research, the application domain stays behind. A possible way to a more holistic CFD workflow could be through commercial simulation codes: most of them feature a post-processing stage and it could be in the interest of these companies and their customers to ease the overall CFD procedure by including more advanced flow visualization techniques.







2.19 P.F. Berte (ONERA)

Deploying and managing a visualization farm at Onera

P.F. Berte

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CFD numerical simulation workflow involves many steps:

- Pre-processing: meshing, domain splitting...
- Solving (using for example Onera CFD solvers such as elsA, Cedre)
- Post-processing: Data mining, results visualization using tools like Paraview or commercial post-processing software (Tecplot, Ensight, ...)

Onera's IT department provides a mutualized infrastructure capable of fulfilling each step of this workflow, including storage, network and scientific clusters.

Nowadays, as CFD physical models' complexity increases, the main challenge of a computing center such as Onera's is to find the best way to optimize the use of its resources.

How to deliver the highest performance of the HPC infrastructure at the lowest cost, and share it fairly among end-users?

Since many years an answer has been found for the solving process: a job scheduling software allows clusters to increase resource utilization and reduce costs: works are embedded in a job envelope, and then submitted on the cluster. The scheduler manages priority (with mechanisms such as "fairshare"), resources (CPU cores, memory...) and do it - most of the time - efficiently.

But what about pre/post processing tasks such as mesh generation or visualization? Most of these tasks are "interactive" and/or "display intensive". So they were traditionally run on local workstations; it is clearly not the best way to optimize the cost/performance ratio. In order to improve this ratio, visualization farms are appearing in datacenters. They allow the end-user to launch and access remote interactive applications.

In this talk, we will see an example of a vizualisation farm deployment at Onera. We will also present an home-made reservation system whose aim is to deal with this optimization paradigm.

2.19 P.F. Berte (ONERA)





2.19 P.F. Berte (ONERA)



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