



CFD industrial approach for space systems design

P. Brenner

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Scope

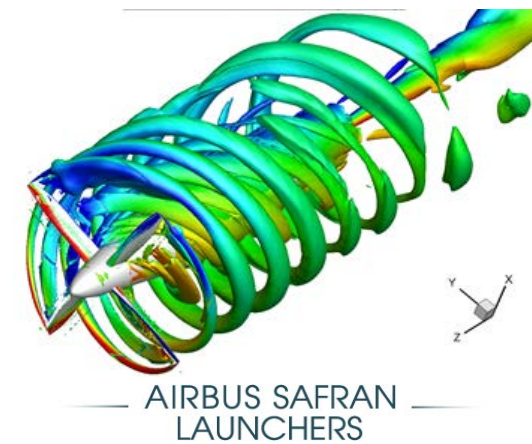
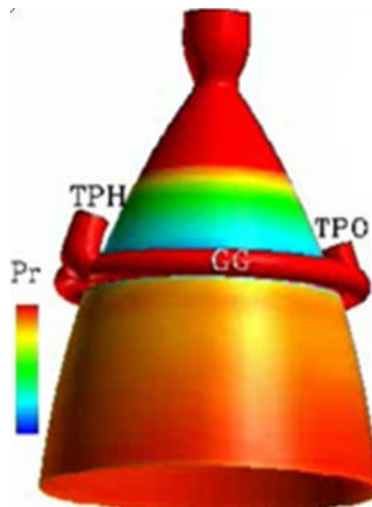
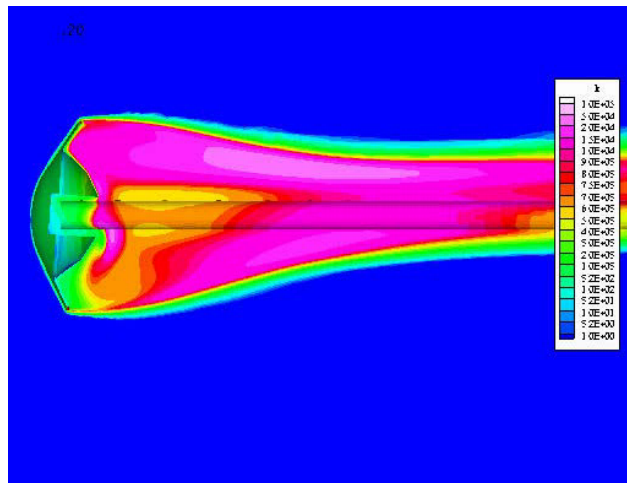
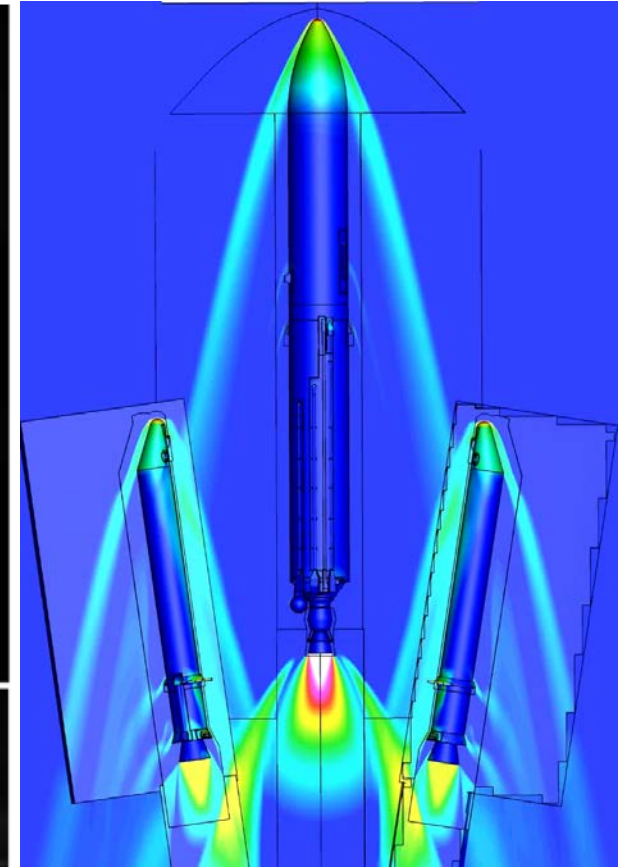
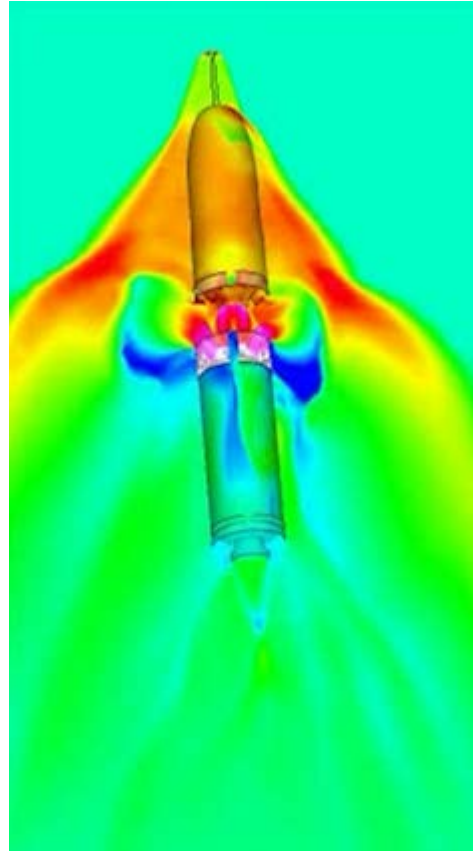
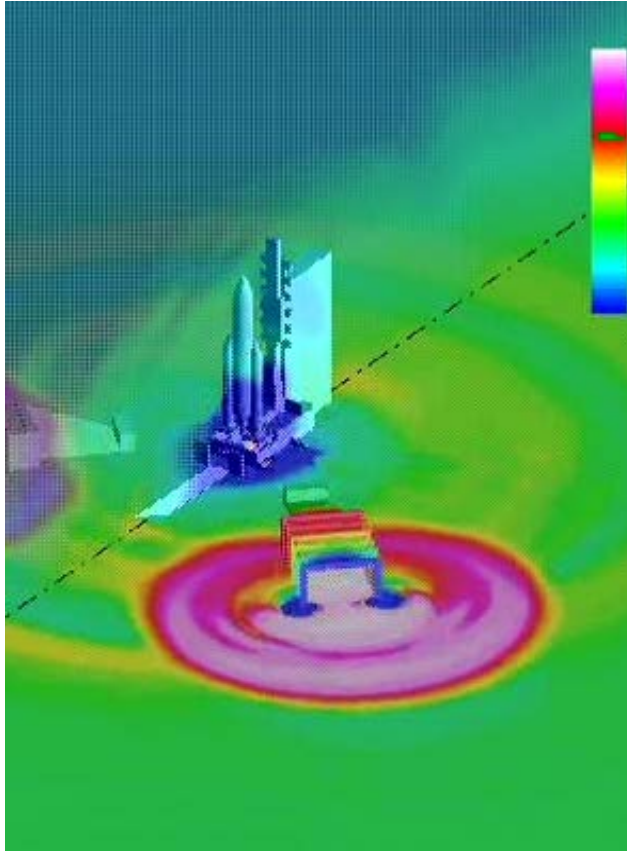
Transient/Unsteady flows

- **Engine Ignition** Screech phenomenon, side loads, re-burning, Launch-pad, blast waves formation/propagation.
- **Stage separation** Structural loads, flight mechanics.
- **Stability at re-entry** Amplification/dumping of oscillatory motion (base flow features)
- **Unsteady eddy simulation** Detached flows/ base flows

Steady flows

- **AEDB** Flight mechanics (Sub/supersonic)
- **Hypersonic - ATDB** Thermal loads, launchers, re-entry bodies...
- **Propulsive flows** Base flows, engine flows, nozzles/plumes...

Transient/Unsteady flows



History

Ariane 5 [1987-1996]

- **Stage separation**
- **Take-off blast wave**
- **AEDB**
- **ATDB**

Reduced/surrogate **Models** - (Euler)
RM - (Euler).
Wind Tunnel Tests - (Euler - RANS)
WTT

Huygens probe [1991-1997-2005]

- **Stability at re-entry**

WTT - Gunnery Flight Tests - (URANS)

Ariane 6 [2012-2020]

- **Stage separation**
- **Take-off blast wave**
- **AEDB**
- **ATDB**

URANS - **RM**
URANS
RANS => **WTT/3**
RANS => **WTT/3**

Industrial Requirements

Reliability

- **Robustness**
- **VERIFICATION**
- **VALIDATION**
- **Uncertainty Quantification**

Stability-Conservativity-Positivity
Realizability-Frame independency
Consistency-Truncation Error
Assessment (A/M Solutions)
Industrial Test Cases Data Base
=> Certification
Mesh Convergence
Reduced/surrogate Models + MC

Efficiency

- **Easy to use**
- **Optimal algorithms**
- **Scalability**
- **Accuracy**

Meshing strategy-modification-GUI
Temporal integration strategy
HPC
3rd order for steady 4th for unsteady
Automated Mesh adaptation

Sustainability

- **Software engineering**
- **Adaptability to hardware evolutions**
- **Improvability**

Git-Non regression DB
Software architecture
idem

Complex physics

- **Moving bodies**
- **Turbulent models**
- **Particles modelling** (H₂O, AL₂O₃...)
- **Chemical modelling**

6DoF Motion/Connections
RANS-URANS-VLES
Dispersed Eulerian formulation
ARRHENIUS / JANAF tables

Efficient Meshing strategy

- **Unstructured Hybrid meshes**
- **Conservative CHIMERA**
- **Automation**

Canonical elements
Geometrical intersection
CASCADES tool (+ Mesh adaptation)

Accurate and Robust numerical schemes

- **MUSCL approach**
- **High order reconstruction**
- **Adaptive Temporal Integration**
- **Implicit Temporal Integration**

Godunov Numerical Fluxes
3rd order k-exact - Global 4th order
Explicit local time stepping
Newton algorithm + GMRES-QR

Verification

Basic Models (convection, diffusion, production, coupling)

- Euler-Laminar Algebraic solutions
- Turbulence, Chemistry, Particles Algebraic/Manufactured solutions
Semi-empirical solutions

Complex issues

- Boundary layer Shock interactions Semi-empirical solutions
- Pathological behaviours (Carbuncle) Curative/avoidance process

Floating-point arithmetic & round-off errors

- Computer arithmetic CADNA software (*Discrete Stochastic Arithmetic*)
- Parallel Computing issues
(non-deterministic behaviour)

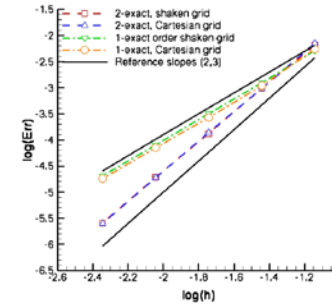
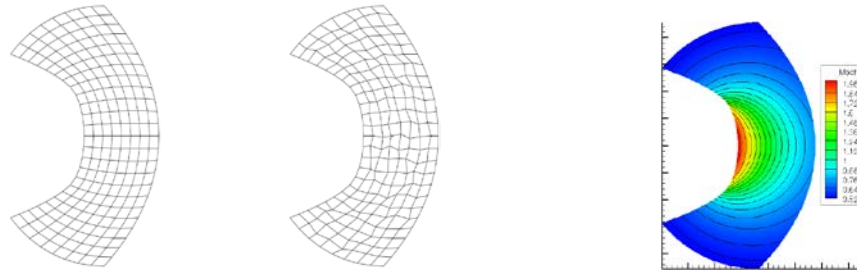
Computer Engineering

- Compilers (option...)
- Non regression & Industrial Test Cases Data Base & HPC efficiency

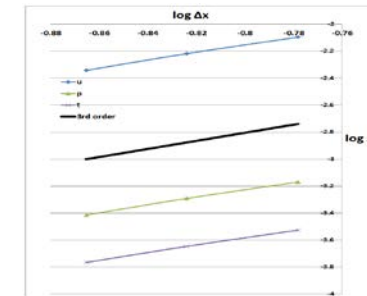
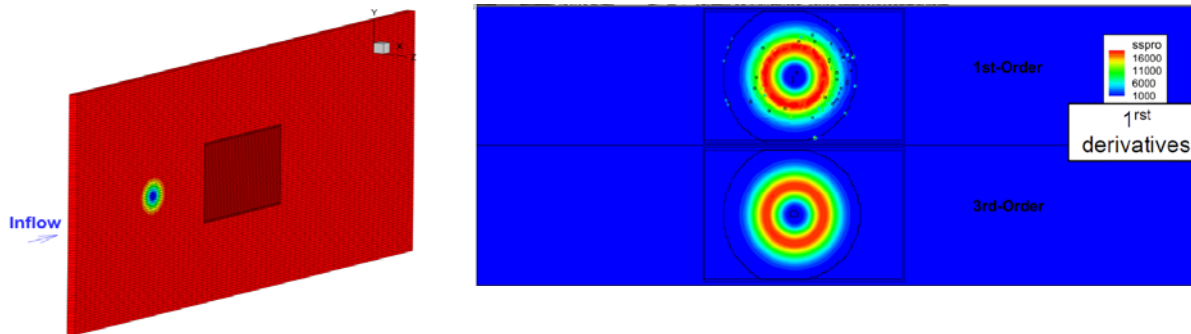
Verification

Basic Models

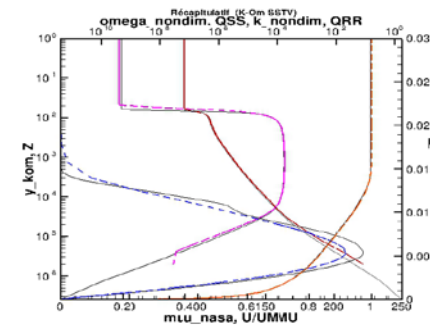
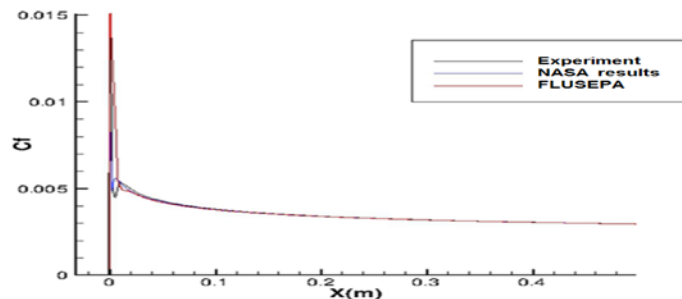
- Sub-Supersonic Ringleb's Flow (on distorted grids)



- Moving Vortex (with intersections & AMR)



- Flat plates (NASA data bases)



Verification

Complex issues

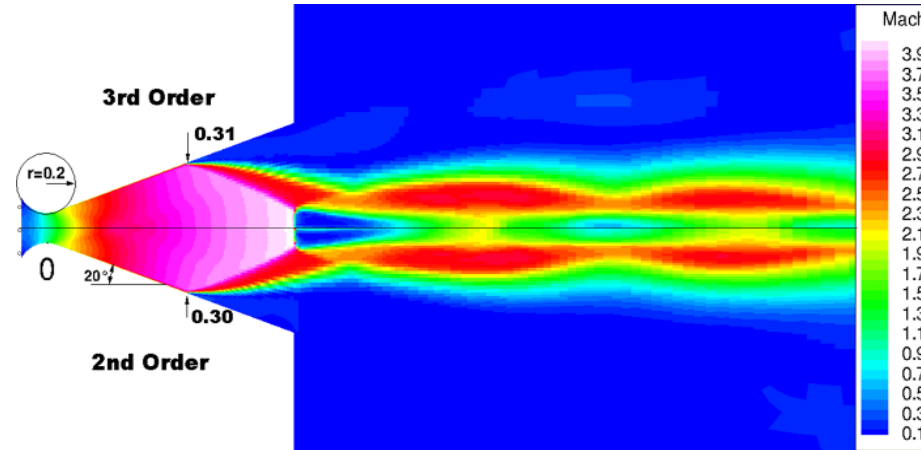
• Boundary Layer-shock interaction (Astier's Nozzle: Robustness)

Lauder-Spalding k- ϵ

- Realizability constraint

Geometry:

- $\varnothing_{\text{throat}} = r = 0.2\text{m}$
- $\varnothing_{\text{exit}} = 1.4\text{m}$
- $T_{\text{Wall}} = 2000\text{K}$



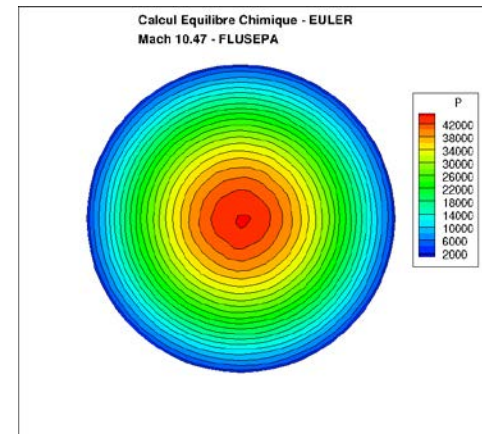
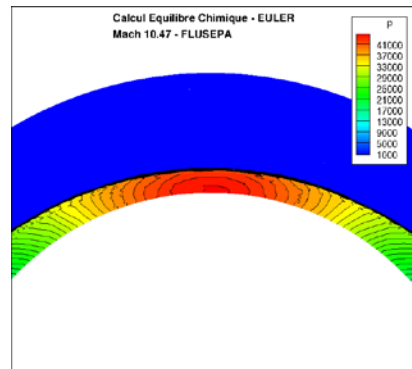
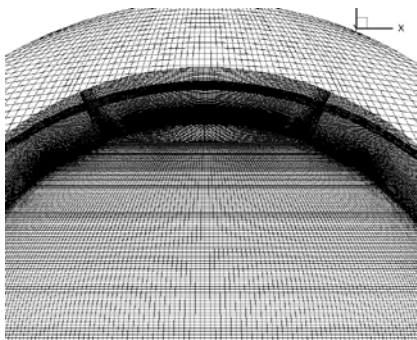
Chamber:

- $P = 50\text{bar}$, $T = 3200\text{K}$
- $\gamma = 1.17$, $N = 32.8 \text{ mole/kg}$

Atmosphere:

- $P = 1\text{bar}$, $T = 300\text{K}$
- $\gamma = 1.4$, $N = 34.52\text{mole/kg}$

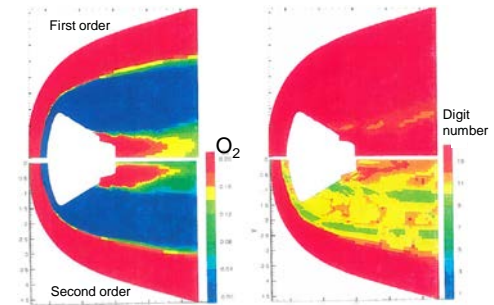
• Hypersonic sphere (Carbuncle)



Verification

Floating-point arithmetic & round-off errors

- **Computer arithmetic:** CADNA software (*Discrete Stochastic Arithmetic*)
 - ❑ 2000-2001 Implementation of CADNA in FLUSEPA: Evaluation of round-off errors & numerical robustness for several models & numerical schemes:
 - ✓ 1st & 2^d order convection scheme (Godunov-MUSCL)
 - ✓ Viscous & Turbulence model (Laminar – RANS $k-\varepsilon$)
 - ✓ Temporal integration (Adaptive explicit – Newton implicit)
 - ✓ Chemical reaction model & resolution
 - ❑ Future work?
- **Parallel Computing issues** (non-deterministic behaviour)
 - ❑ Performance drop to make reduction operations deterministic
(Compiler – OpenMP – MPI libraries)



Computer Engineering

- **Compilers** Enforce Usual Specification (trade-off btw Accuracy-Reproducibility-Performance)

Industrial Validation Issues

Complex Model

- **RANS_{WL}** (with Wall Law)
- **RANS** (without Wall Law)
- **RANS_{WL} + Chemistry**
- **RANS_{WL} + Particles**

CPU cost

15 mn (64 cores)
x10 to 100
x 2 to 10
x 2 to 10

Unsteadiness

- **URANS_{WL}**
- **VLES**
- **LES**

1 day – 1 month
1 week – 1 year
1 year – 1 life

Industrial validation: minimum CPU requirement

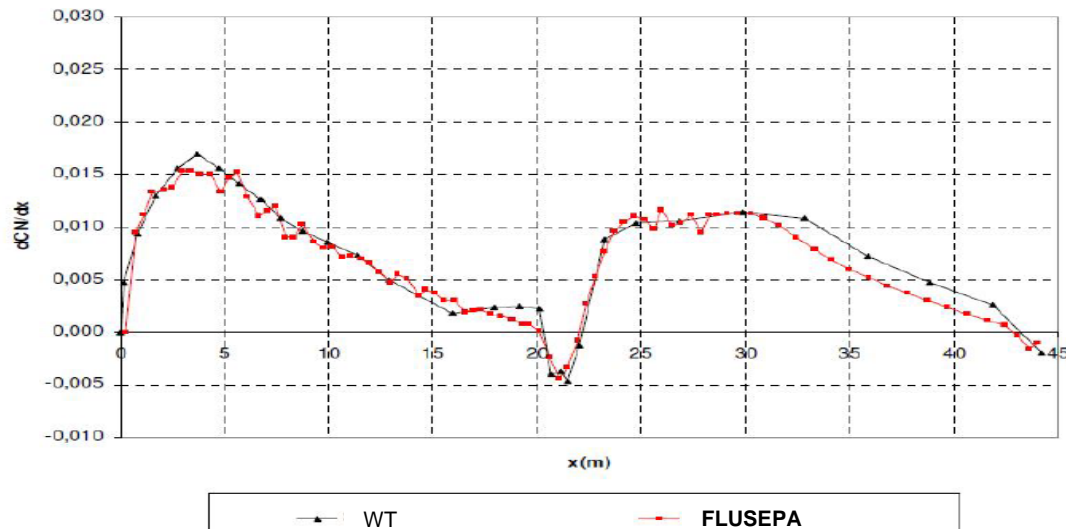
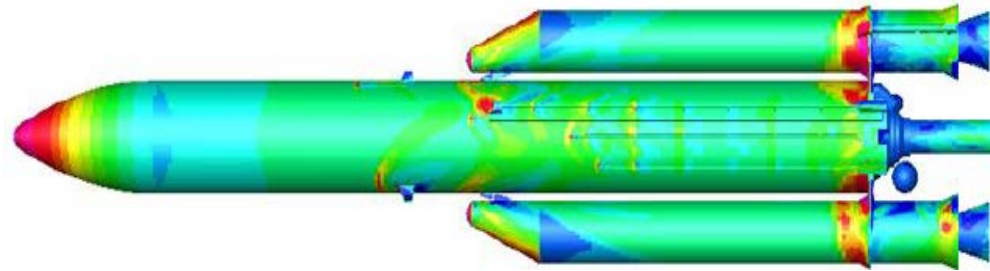
- **Best practices**
- **Empiricism + Automation**

Model requirements
Mesh libraries - AMR

CERTIFICATION

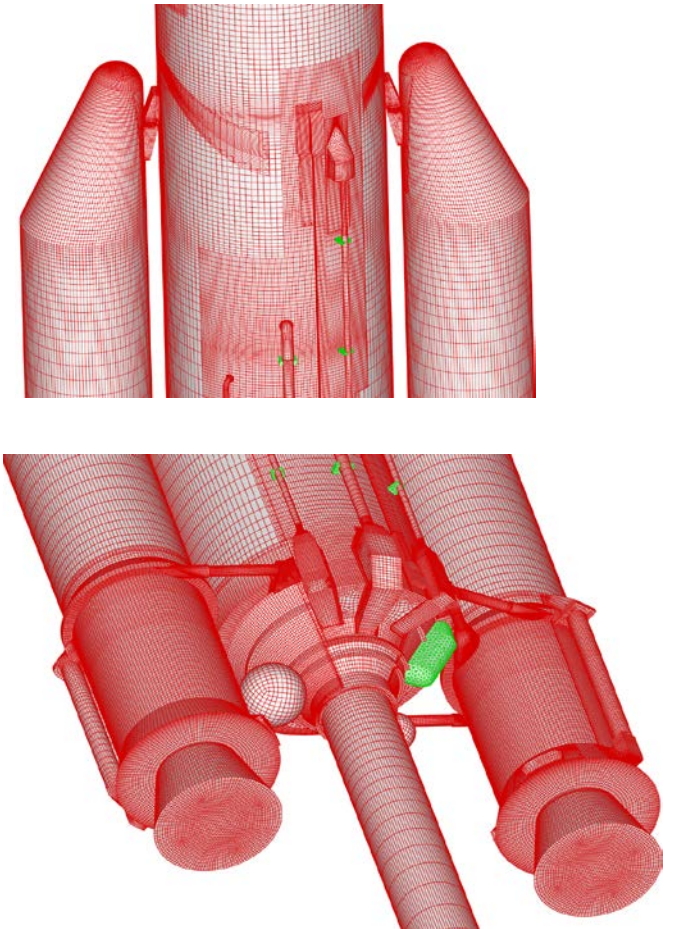
Validation

1-Aerodynamic Databases (AEDB)



A5 Columbus wind tunnel model:
distributed gradient of lift coefficient (WTT vs CFD)

Cascades tool Automated process



Validation

1-ATDB-Base Flows (NASA)

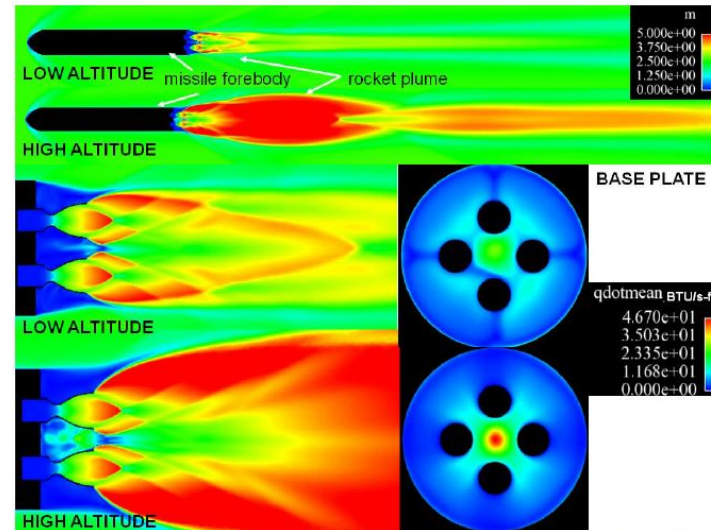
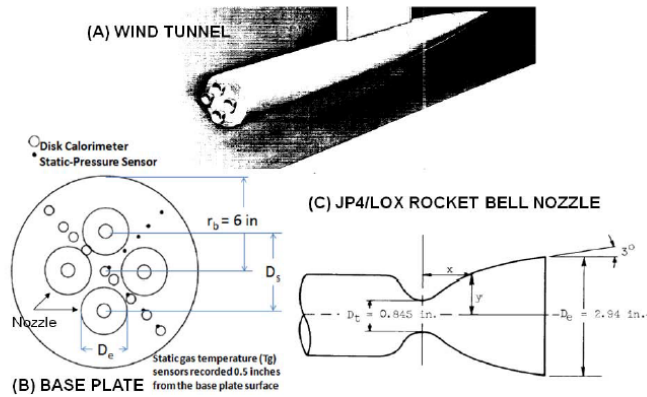
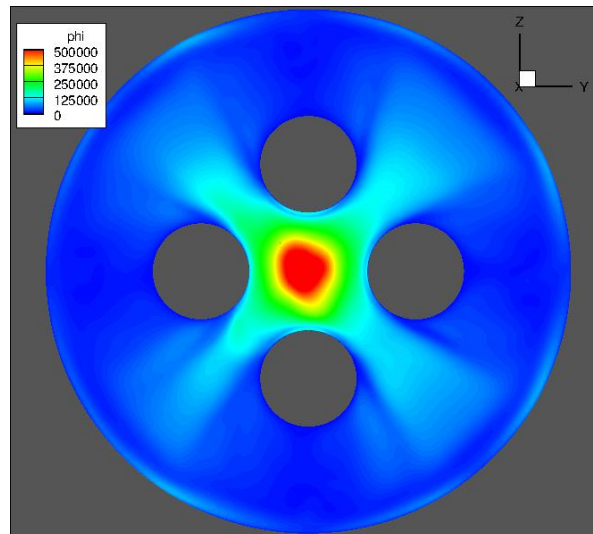
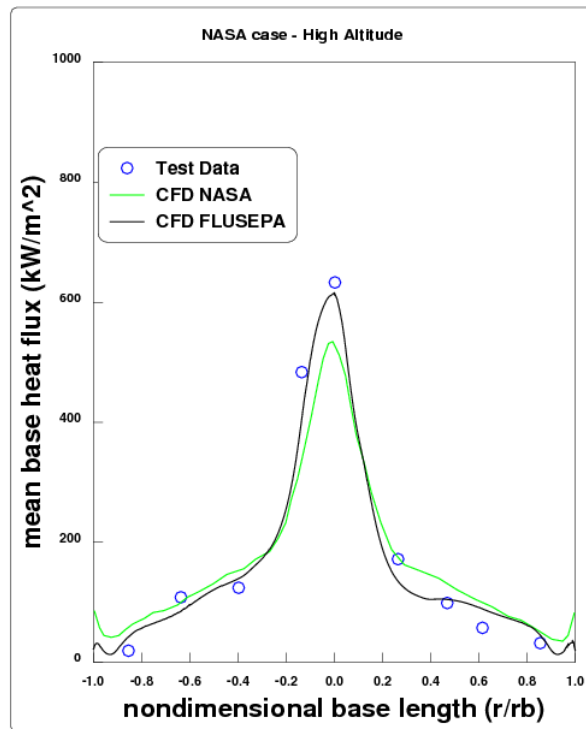
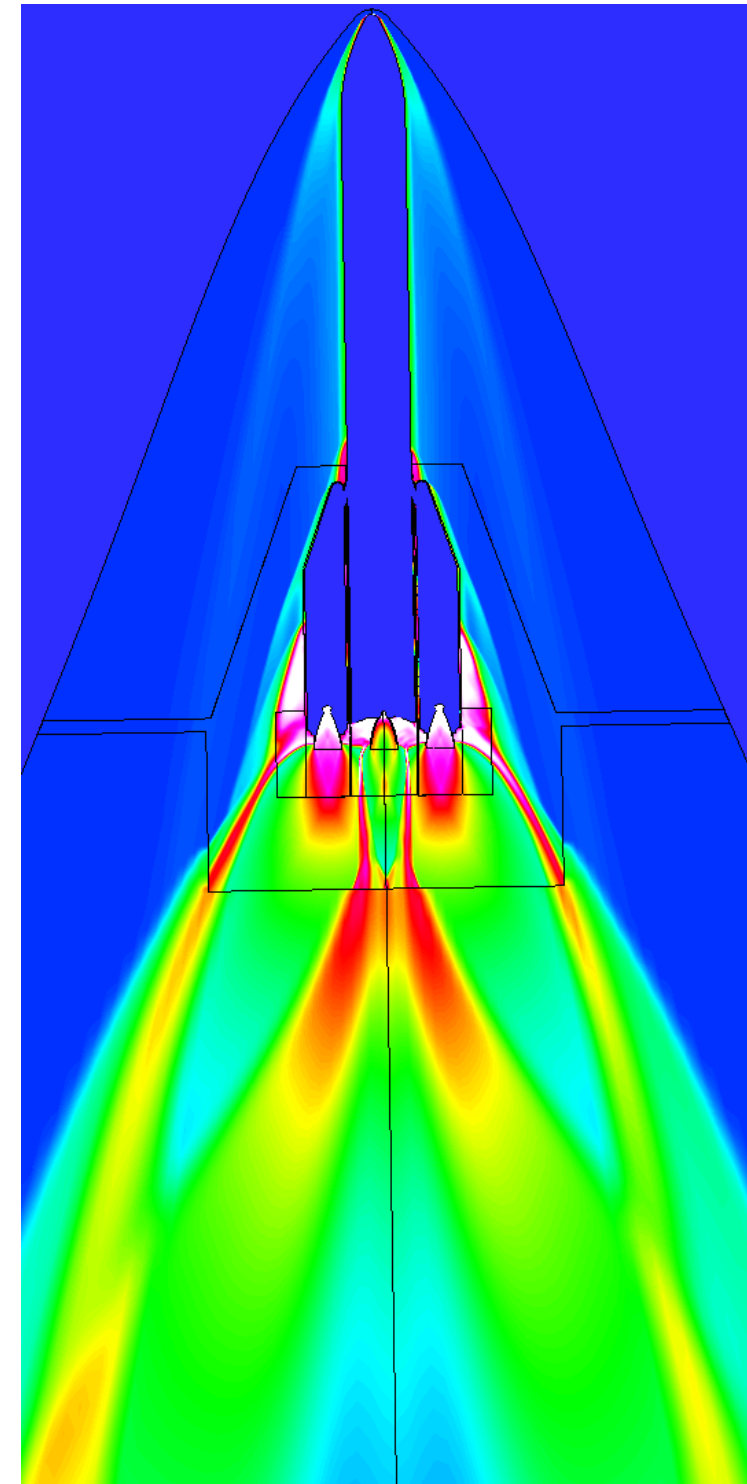


Figure 7. (Top) Full wind tunnel flow field domain (Mach contour); (Bottom left) Base flow field domain (Mach contour); (Bottom right) Base heat flux contours

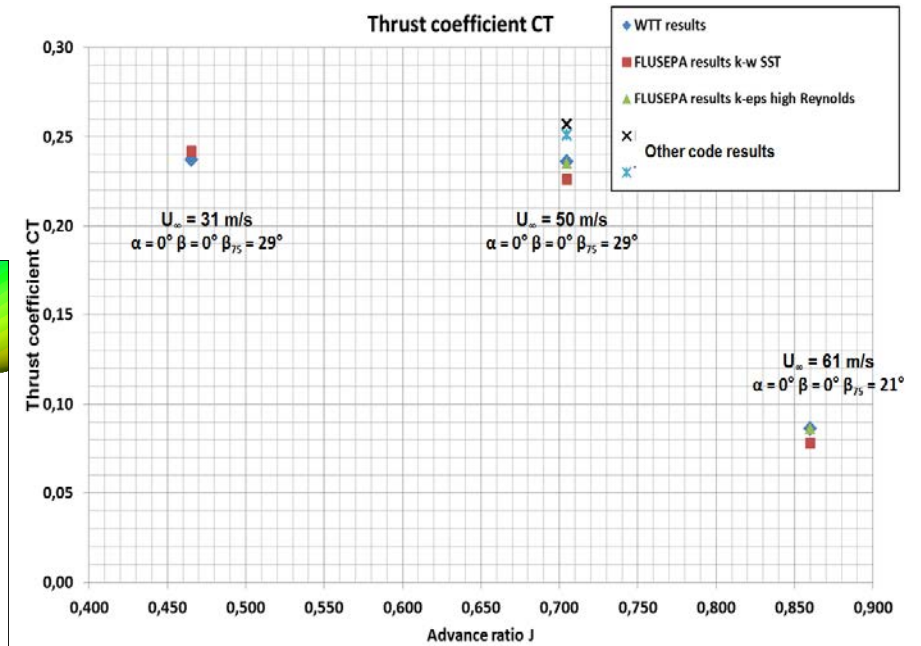
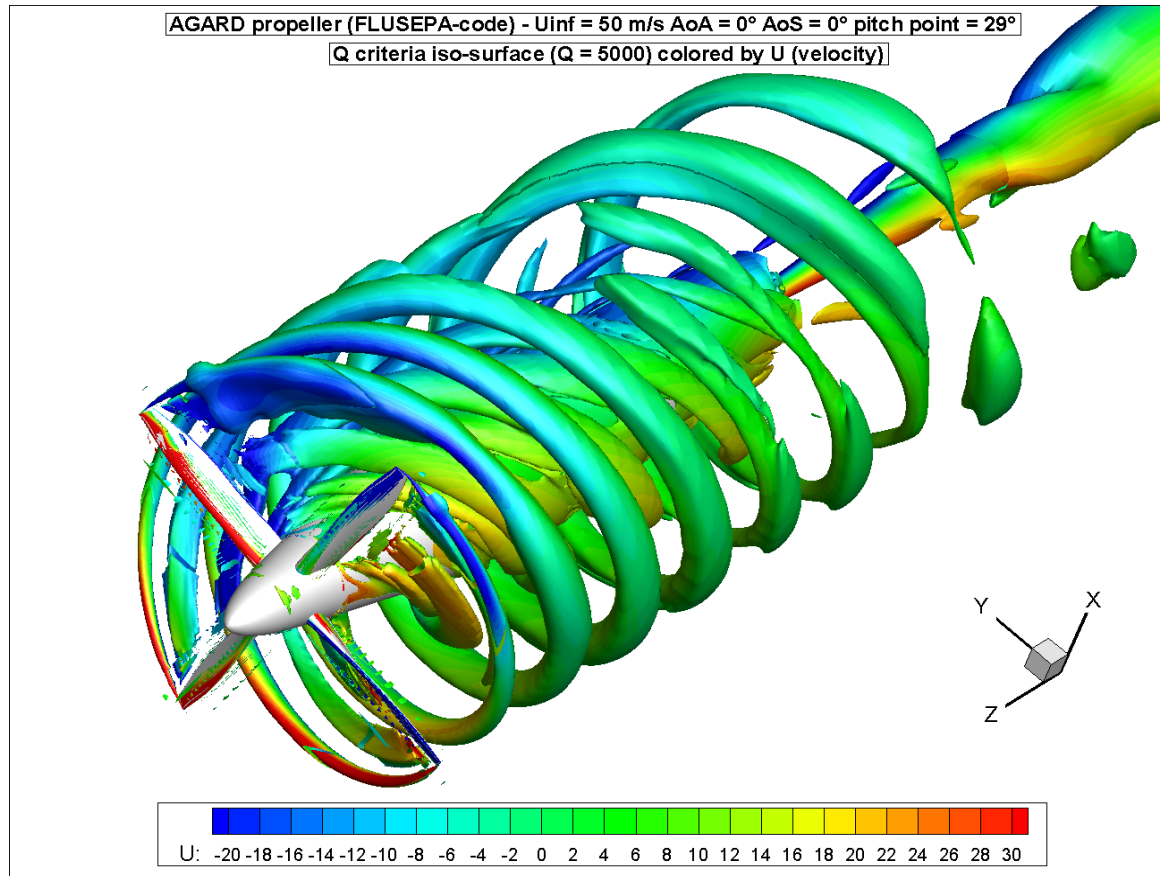


Plumes interaction



Validation

3b-Propeller Aerodynamics (AGARD)



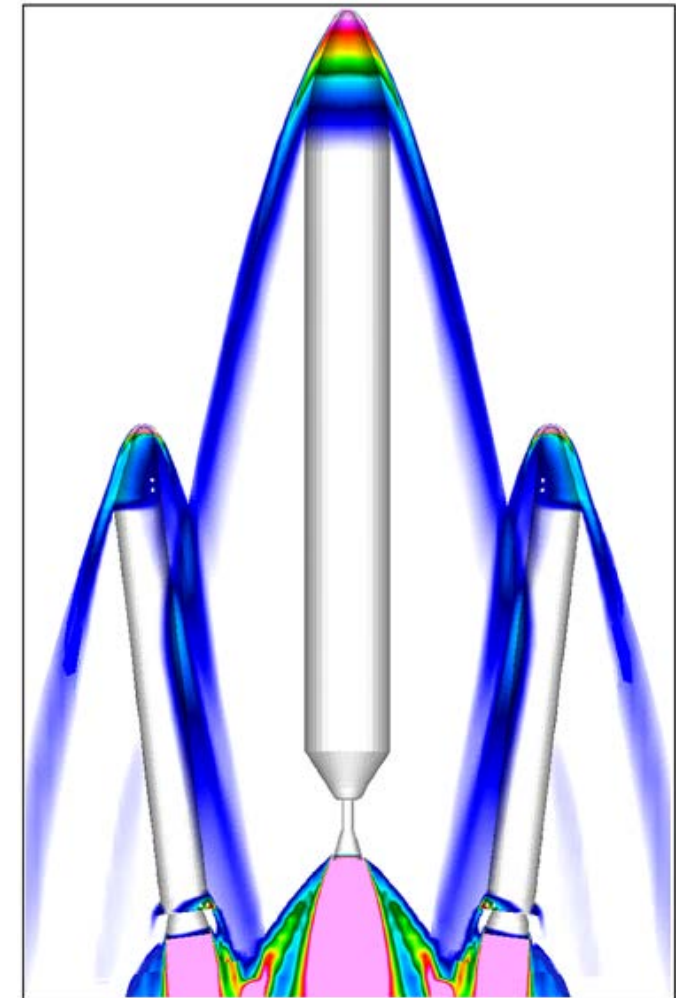
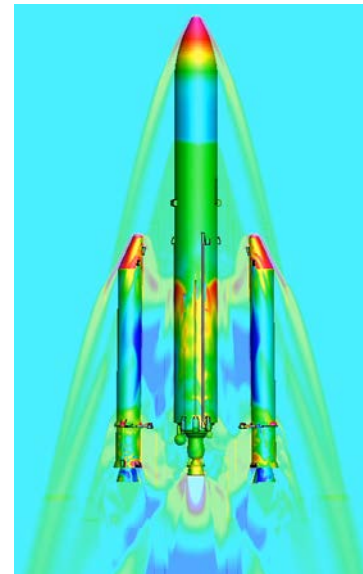
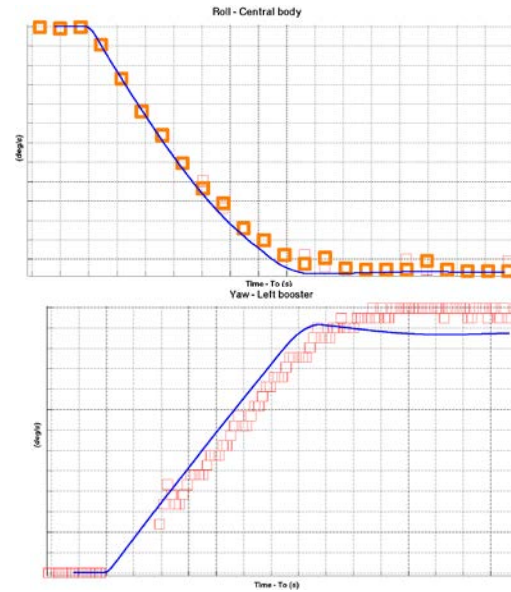
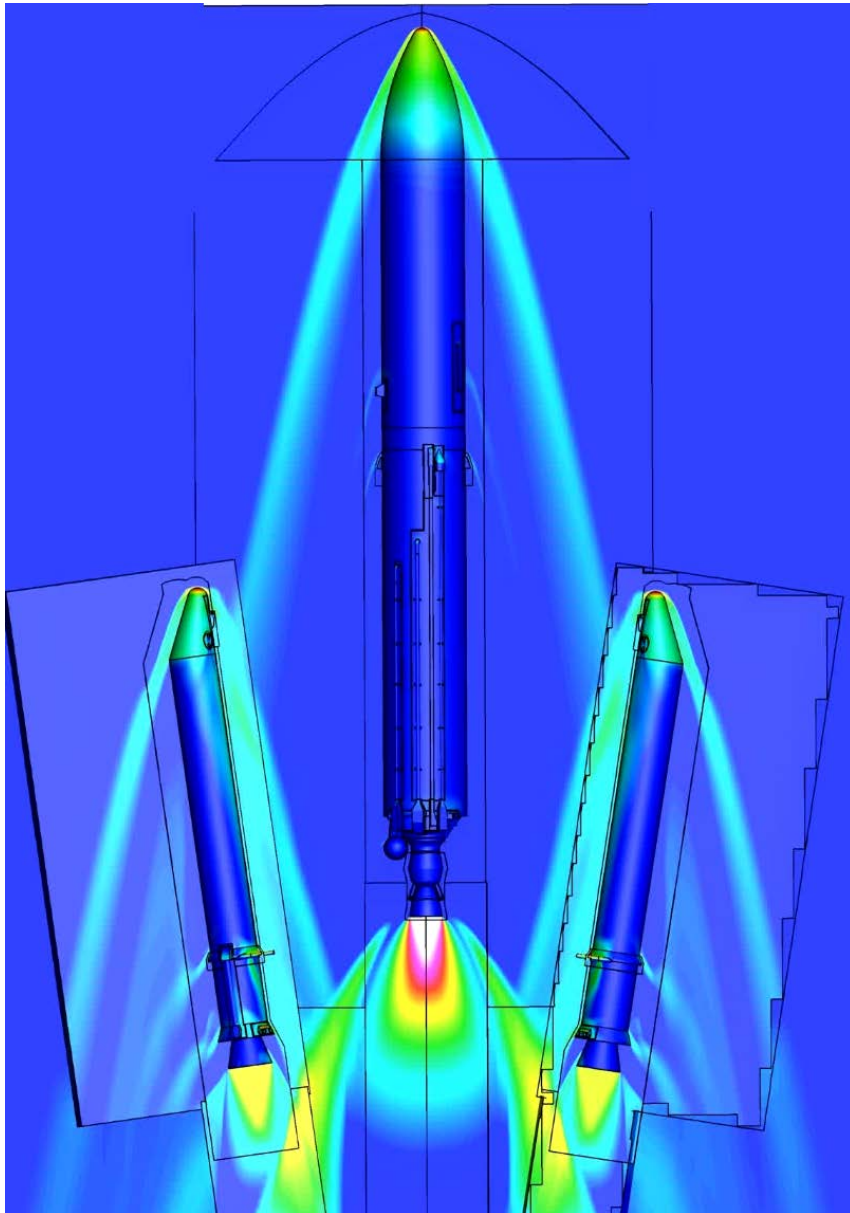
Validation of unsteady phenomena

1-Stages Separations

1995
2016

EULER
URANS

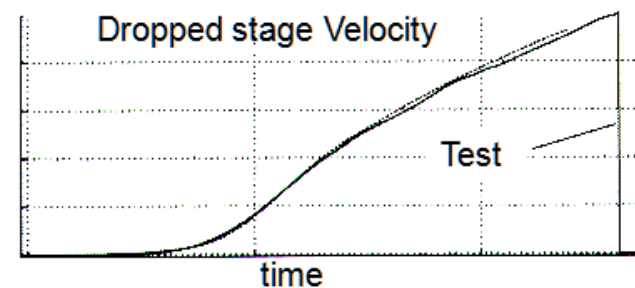
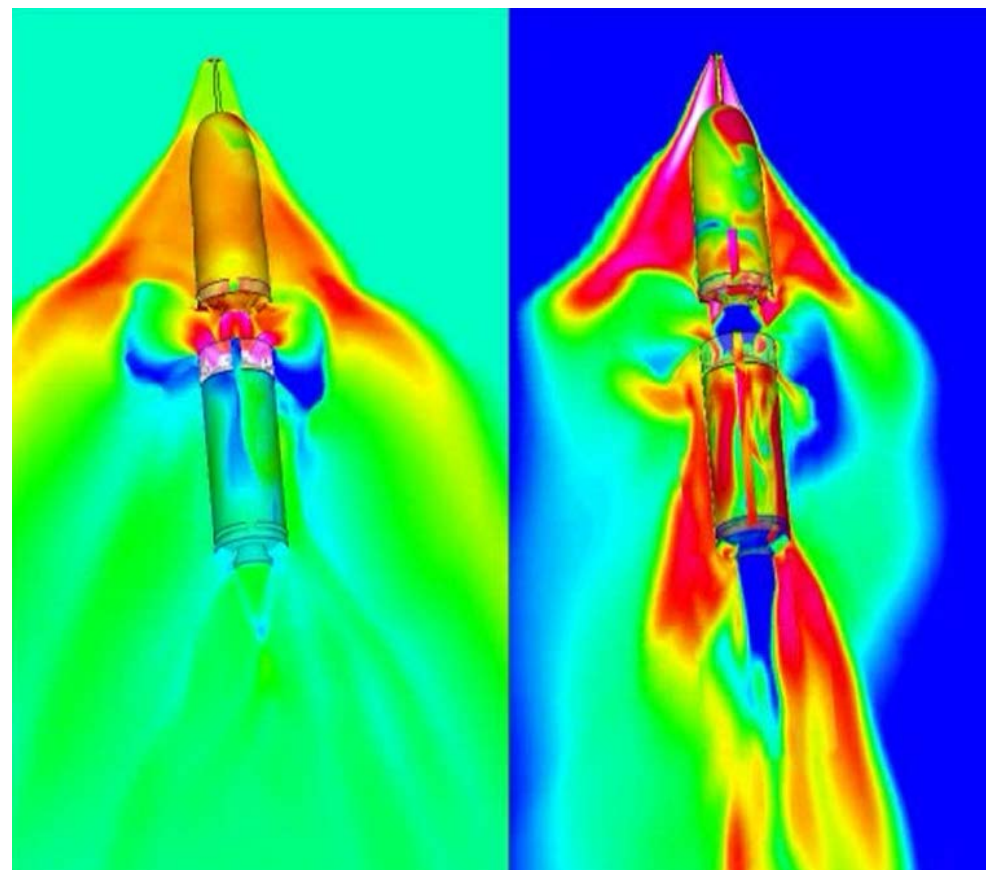
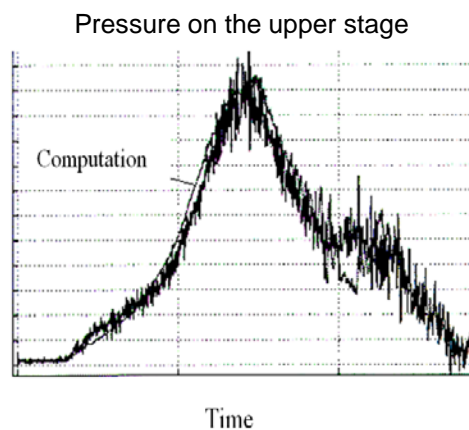
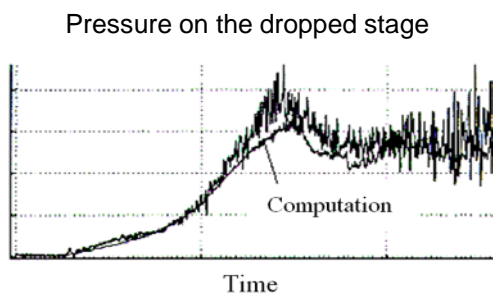
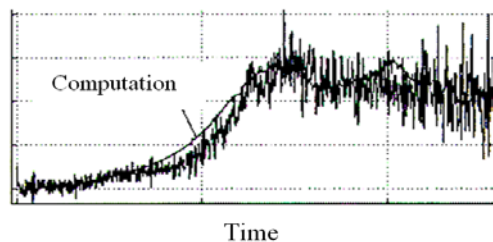
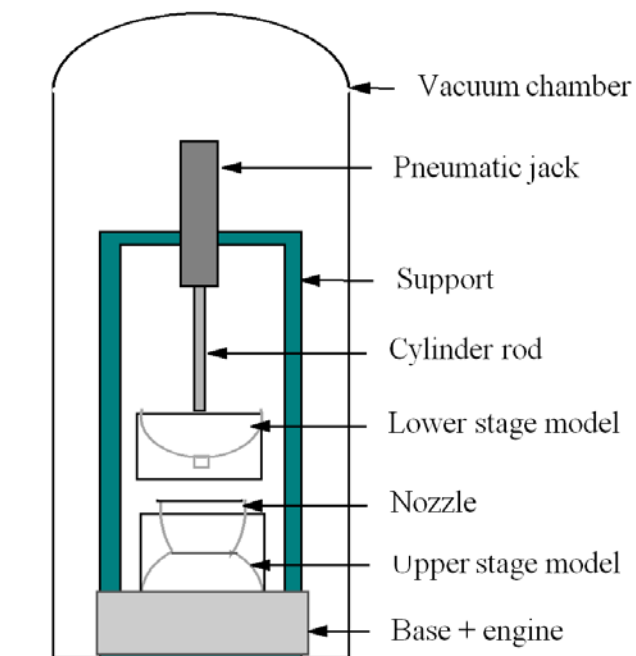
90 K-cells
14.5 M-cells



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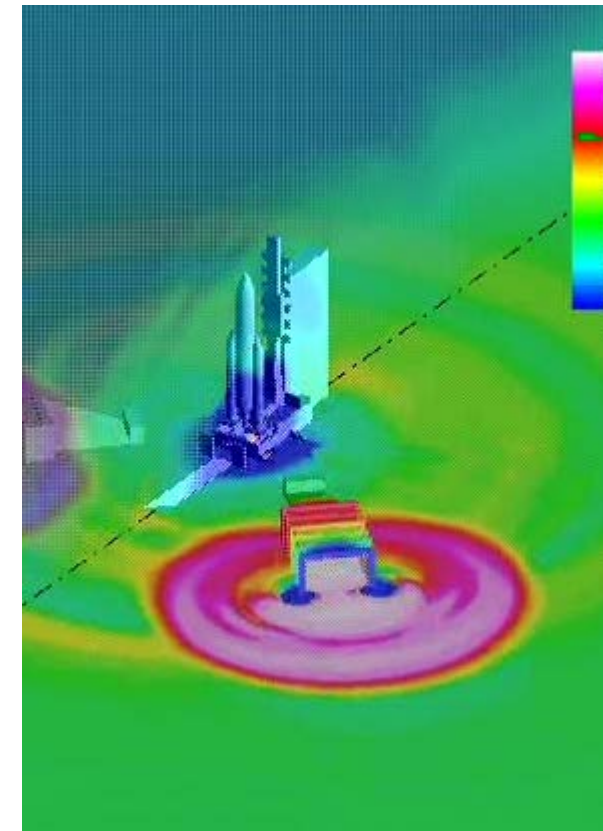
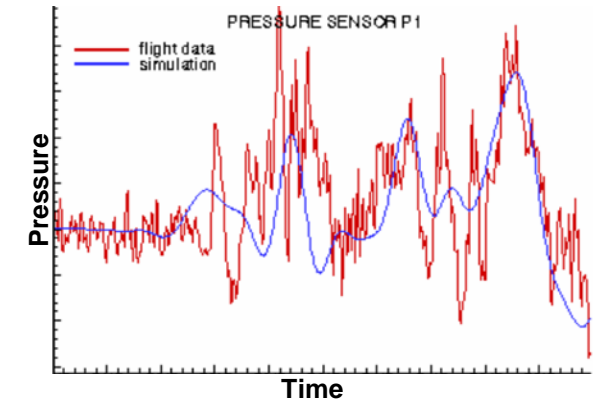
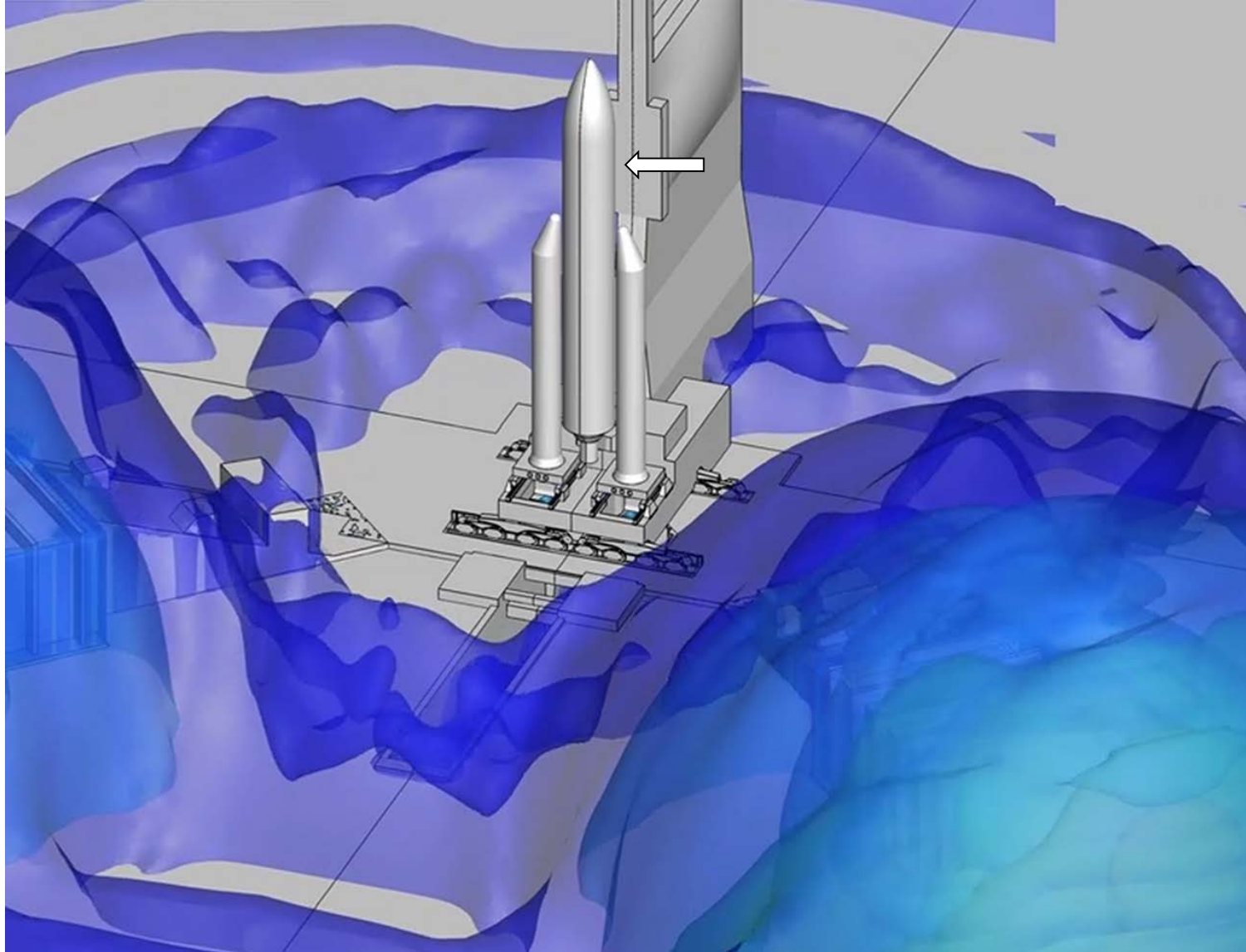
Validation of unsteady phenomena

1b-Stages Separations



Validation of unsteady phenomena

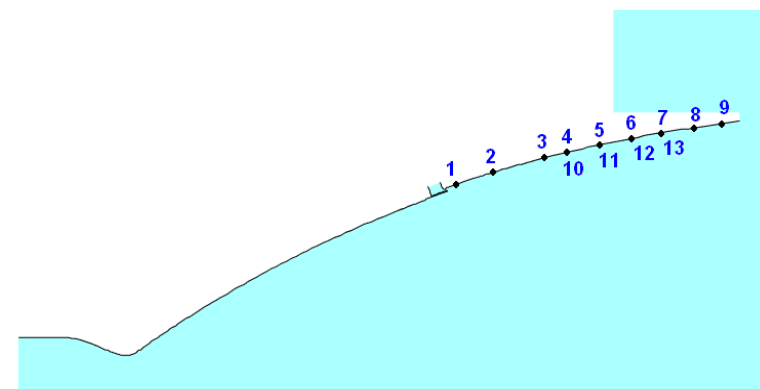
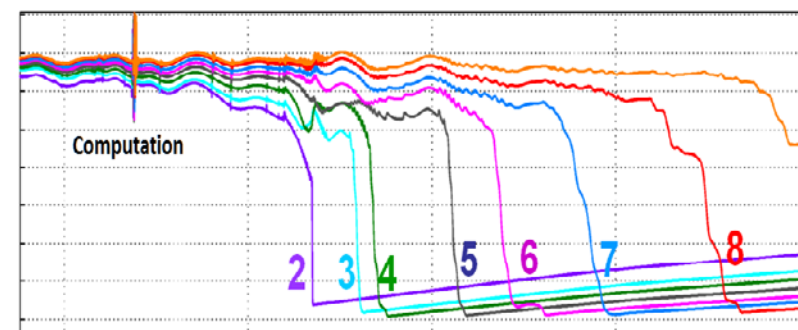
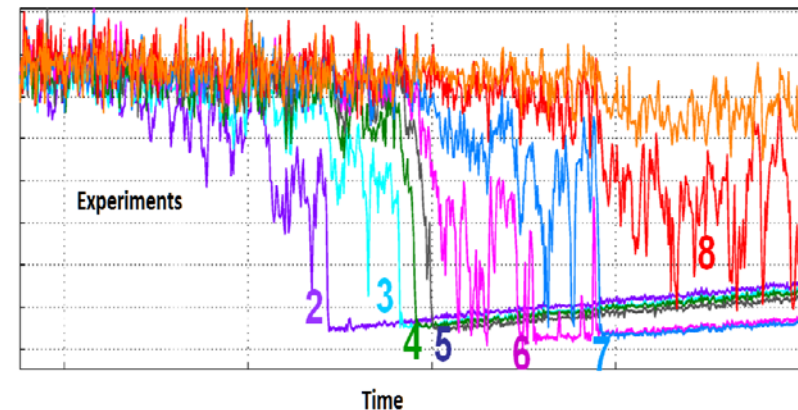
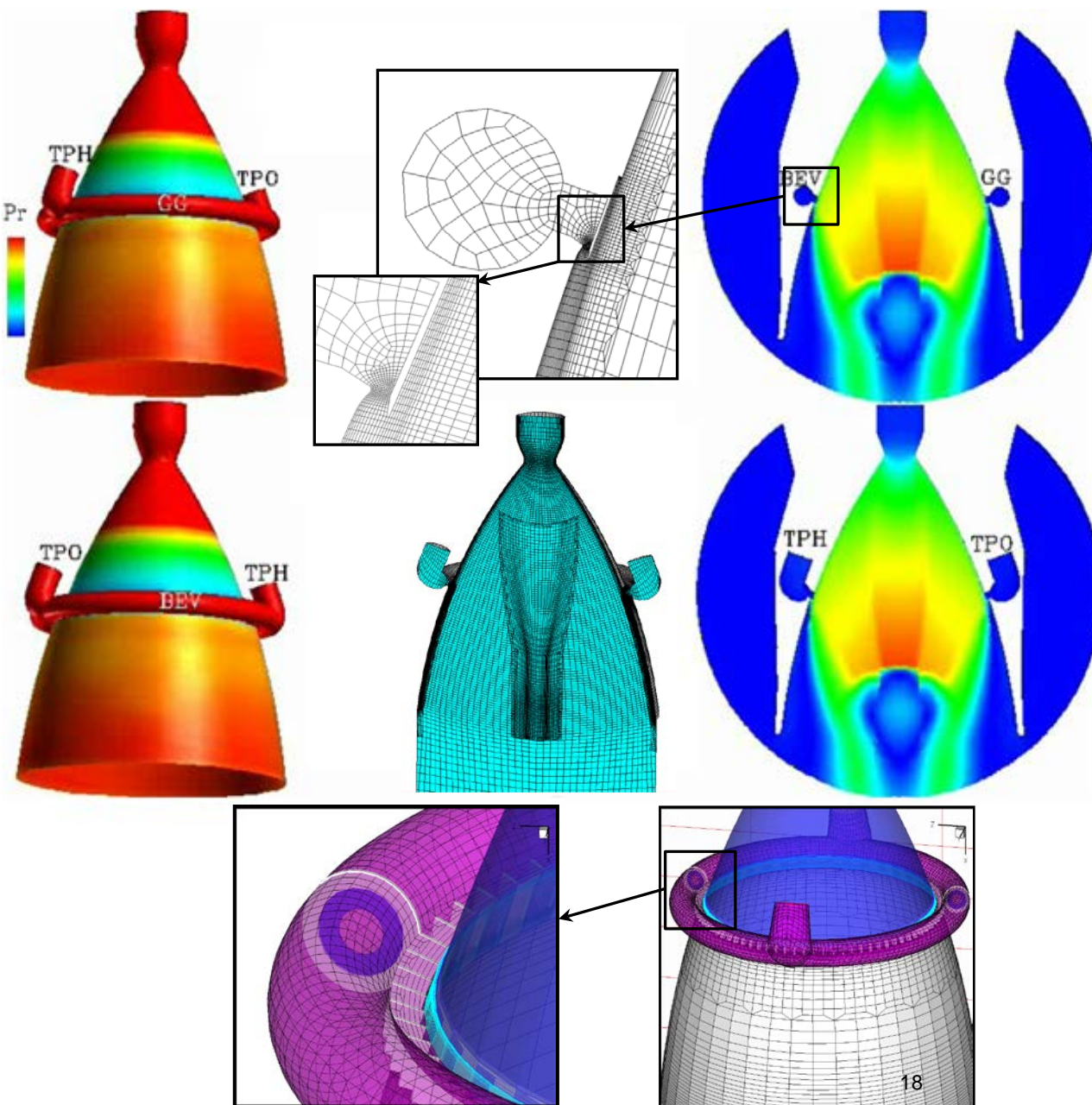
2-Take-off – Blast-waves



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Validation of unsteady phenomena

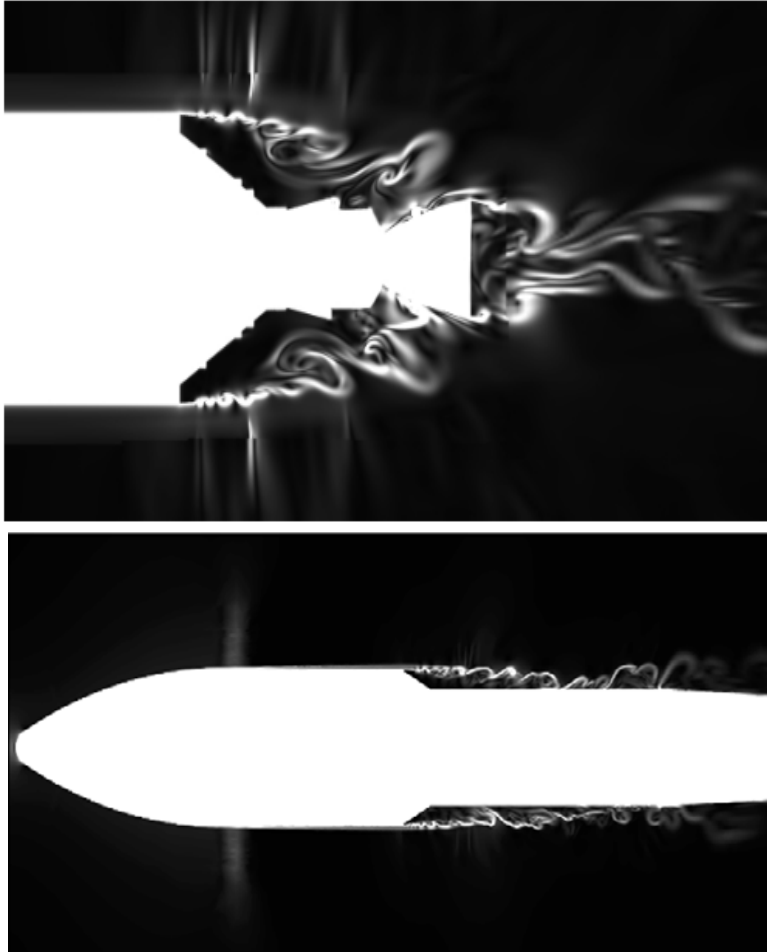
2b-Engine ignitions



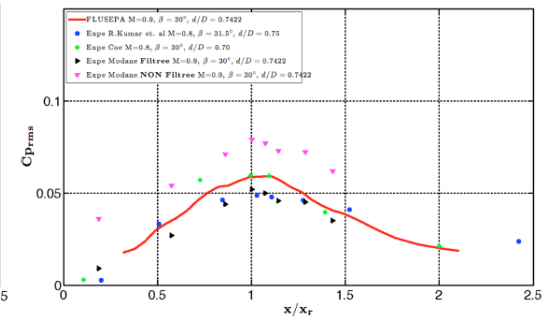
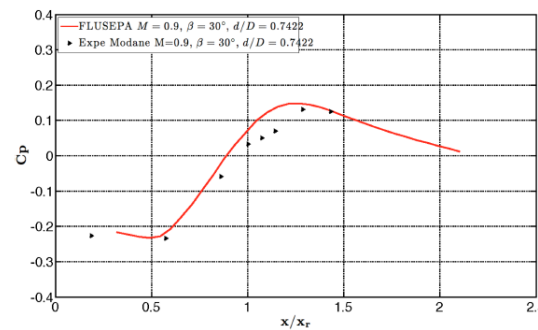
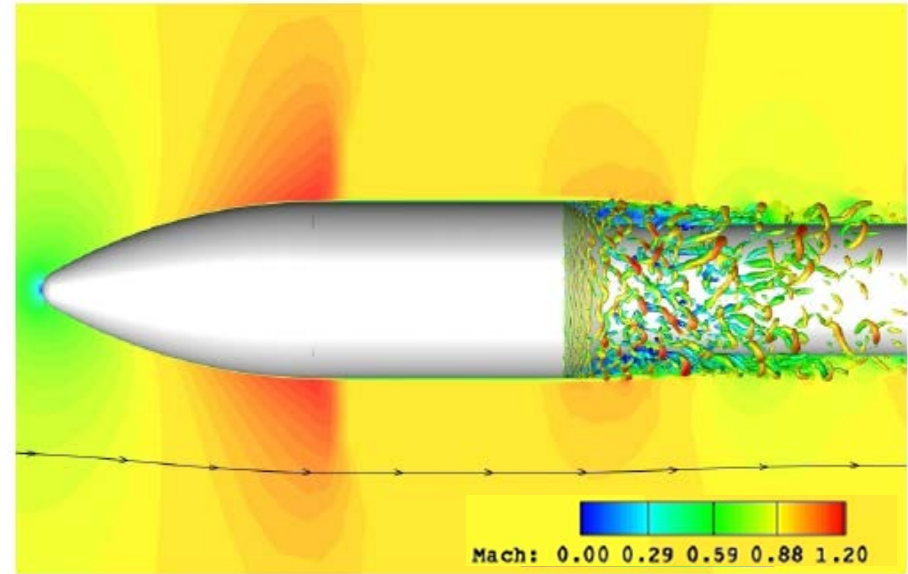
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Validation of unsteady phenomena

4-Unsteady Eddy Simulations



A5 and A6 PPH VLES computations:
Instantaneous schlieren

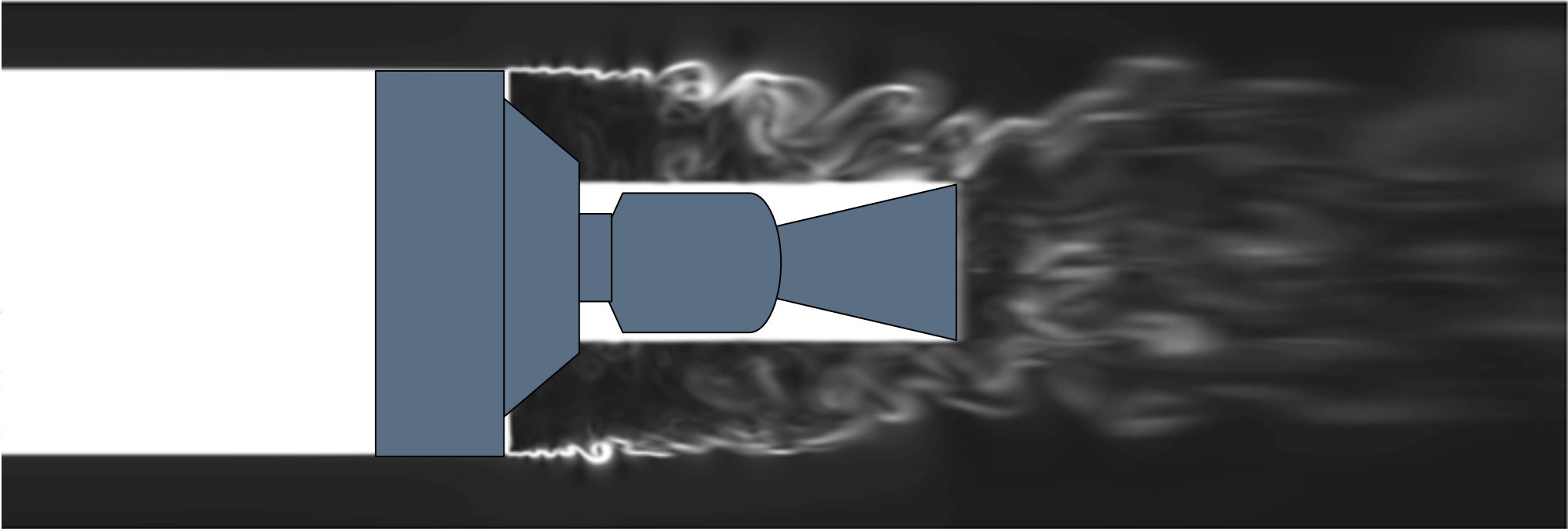


A6 PPH : iso Q criterion colored by Mach Number(top) -
Comparison of Cp and Cp_rms with experiments (bottom)

Validation of unsteady phenomena

4b-Unsteady Eddy Simulations (4 PhD+?)

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Conclusions

Verification

- **Sequential computing**
- **Parallel computing**
- **Sustainability issues**

Industrial Validation (Certification)

- **Steady configurations**
- **Unsteady simulations**
- **Very Large Eddy simulations**

Outlook

- **Automation**

Implementation-(Algo-Num-Models)

Achievable goal

Very Serious issues (no determinism)

Software management (GIT non regression)
Compilers – Libraries – Hardware

Small scale + flight measurements

Fairly well controlled task

Painstaking work

Tedious job

Mesh & Model

Outlook

CASCADES Tool^(1/3)

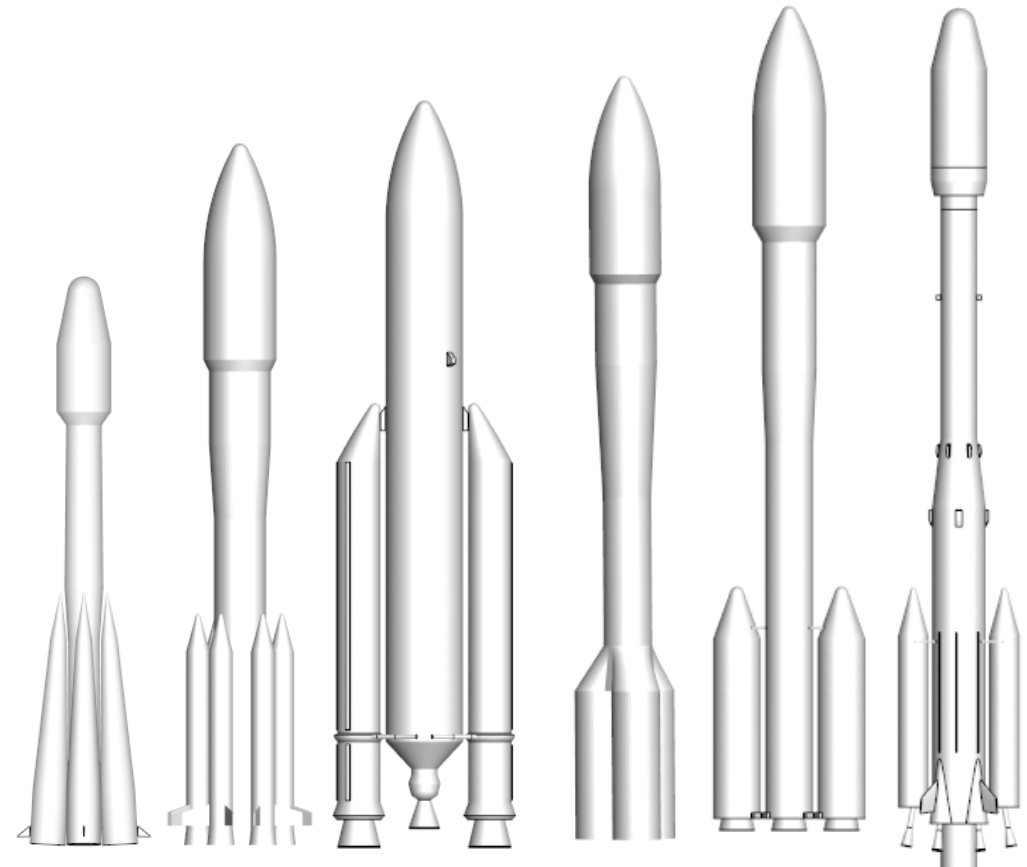
CASCADES designed to compute Aerodynamic database on nearly any kind of launcher.

Fully automatized :

- Auto building of hexahedral meshes
- Auto run of simulations
- Auto post-processing

Multi overlapping approach: complete launcher is made by merging of several (fully parameterised) elementary parts. No CAO needed in most of case.

Very intensively used in Airbus DS : More than 100 different geometrical configurations since beginning 2013.

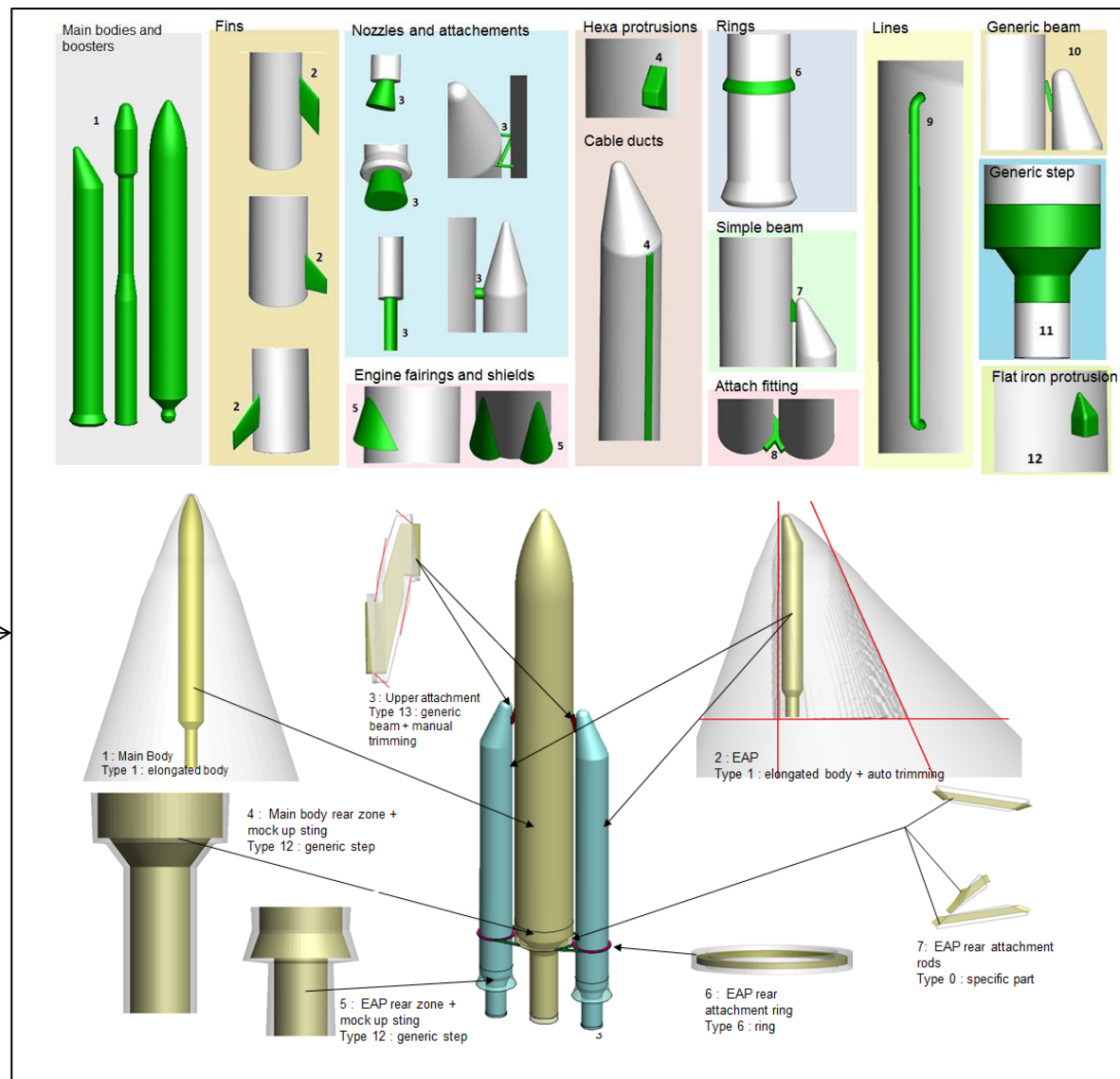
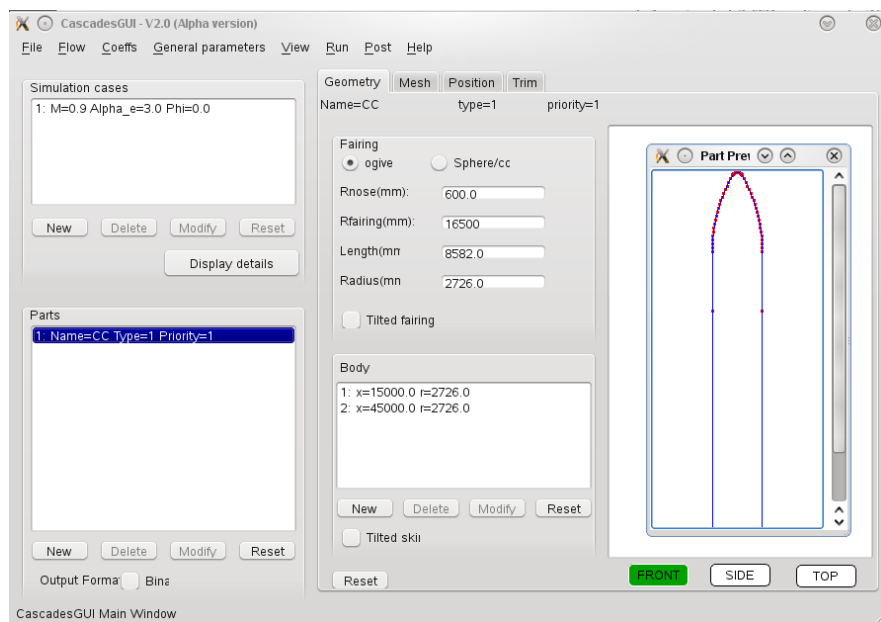


Examples of civil launchers modelled by CASCADES

Outlook

CASCADES Tool(2/3)

CASCADES deals with a set of elementary parts. The user chooses how to build the launcher: which parts will be used and with what dimensions, positions and priority. CASCADES makes automatically the volume meshes and the assembly.



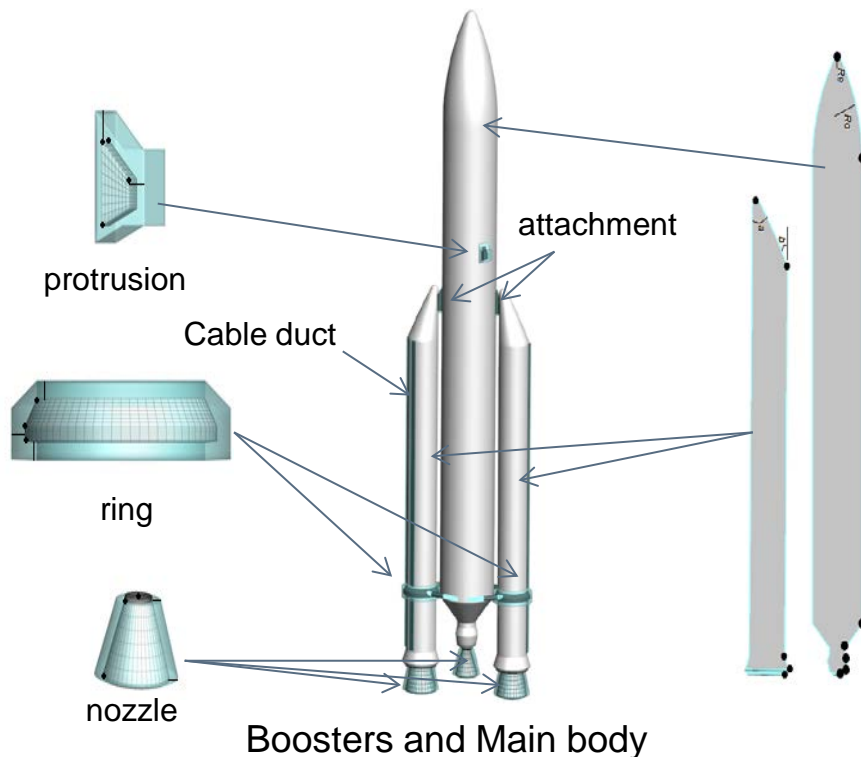
Outlook

CASCADES Tool(2/3)

The meshes are built by multi-overlapping: the overall mesh is the addition of several simple submeshes. No CAO files are needed.

CASCADES deals with a set of common elements. The user chooses which parts the launcher will be composed of and just gives the dimensions, number and positions. CASCADES makes automatically the volume meshes and the assembly.

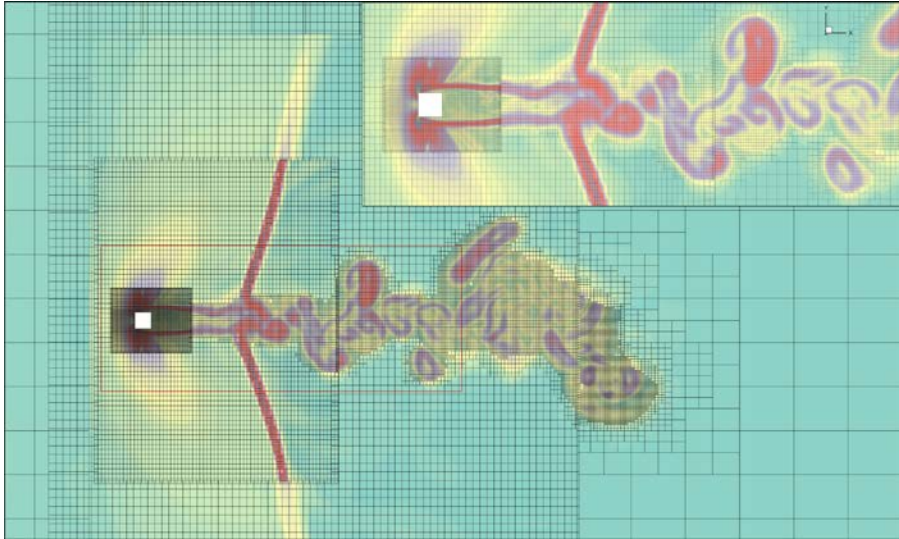
Ex : simplified Ariane 5



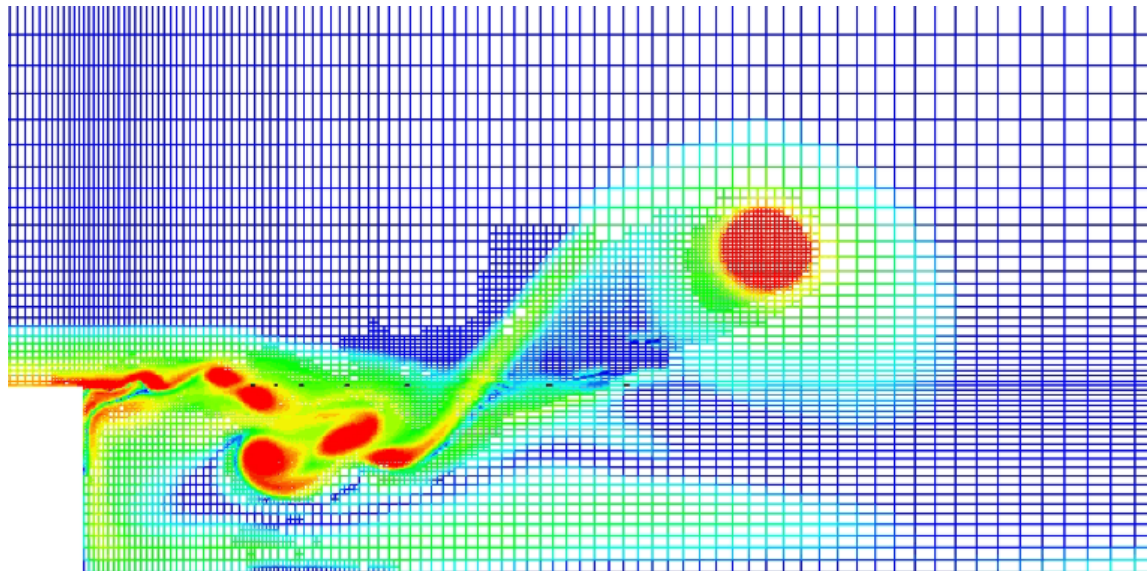
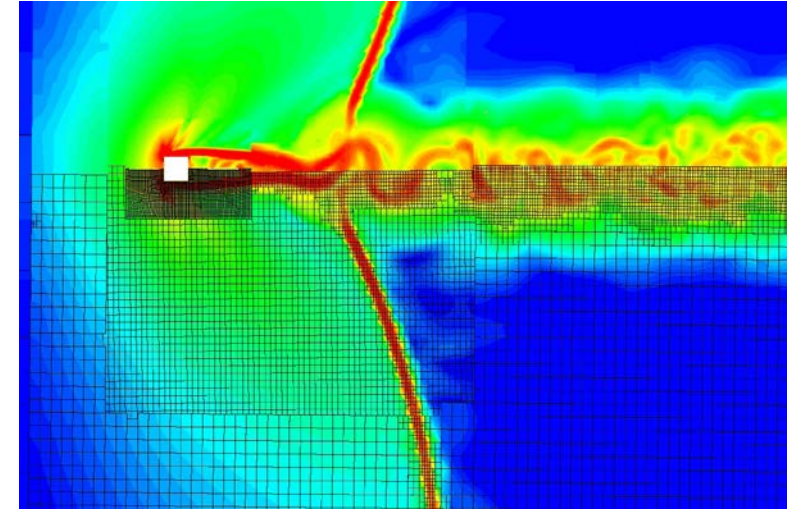
Outlook

AMR

✓ **Mesh refinement/coarsening**^[28]



Octree (k-d tree)





Thank you
Any question?

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